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## 

## VISION

- QORPO Game Studio is a blockchain game developer that is committed to democratizing gaming & esports. We believe that blockchain technology has the potential to contribute to a more equitable environment in esports, making this segment accessible to everyone, regardless of the financial resources.
- Our games are built on a custom-developed Web3 gaming platform that allows players to own, craft and trade their in-game assets. This means that players can earn money from their gaming skills, and easily participate in esports tournaments on a fair and transparent basis.
- Our vision is to create a seamless gaming ecosystem that leverages Web3 technology and features AAA-quality games developed in Unreal Engine 5. Our aim is to open up the Web3 environment to Web2 users, ensuring that they experience no difference in a seamless user experience.



## OPPORTUNITY

### WHY NOW?

- Traditional gaming has long been a popular form of entertainment, but it comes with several pain points that can impact the overall gaming experience. These issues include the lack of true ownership of ingame assets, limited player autonomy and agency, and centralized control of game economics.
- · Web3 gaming presents a unique and exciting opportunity to address the pain points prevalent in traditional gaming. By leveraging blockchain technology NFTs, players can experience true ownership of in-game assets, leading to increased player autonomy gameplay experiences. personalized Decentralized control of game economies ensures fairness and sustainability, while smart contracts enable innovative in-game features and marketplaces. Embracing Web3 gaming has the potential to revolutionize the gaming industry, providing a more immersive, player-centric, and decentralized gaming experience.
- Growing Popularity of Esports and Content Creation: Esports and content creation within the gaming industry are witnessing exponential growth. Amateur and professional gamers alike are seeking platforms that provide opportunities for competitive gaming, content creation, and additional revenue streams. Our product addresses these needs by offering Esports tournaments, prize pool rewards, and incentives for content creators.
- Increasing Demand for Free-to-Play Games: The demand for free-to-play games continues to rise, with substantial revenue growth in the market. By offering a free-to-play model and capturing a portion of this market, we can tap into a large user base and generate revenue through ingame transactions and monetization avenues.
- Overall, the current urgency of our business idea lies in seizing the opportunities presented by the evolving gaming landscape, meeting the demands of emerging trends, and establishing our presence in the market before it becomes saturated.

## 

### THE QORPO ADVANTAGE

- Next Generation of Web3 The Gaming: QORPO is spearheading the advancement of Web3 gaming by leveraging the capabilities of Unreal Engine 5. Our mission is to create an ecosystem that showcases AAAquality games while integrating seamlessly with the Web3 landscape. By embracing blockchain technology, we aim to bring back the concept of digital ownership and empower players with decentralized, permissionless gaming assets.
- Democratizing Esports through Blockchain QORPO envisions a future where esports is truly democratic and accessible to all. We believe that blockchain technology has the potential to revolutionize esports by making it more transparent, secure, and accessible to players.
- Our web3 gaming platform facilitates
  the transparent, secure trading of ingame items, giving players full control
  and ownership over their virtual assets.
  This means that players can trade their
  in-game items with other players, or
  sell them for real-world currency. This
  gives players more control over their
  gaming experience, and allows them to
  earn money from their gaming skills.

- Game Studio Token over Gaming Token. We can still observe the outcomes of the 2020–2021 tokenomics, where economies based on single or dual tokens were supported by just one gaming IP. This approach led to significant opportunities for user acquisition, but it also complicated long-term sustainability. Moreover, investing in a single game poses a greater risk compared to investing in an active development studio with multiple games in the pipeline. \$QORPO supports the entire ecosystem, thereby offering maximum utility and long-term potential.
- Our ecosystem currently supports major EVM chains such as BNB, Polygon, and ETH. However, we are actively collaborating with several gaming-centric chains, including Immutable X, to enhance our multichain focus. Additionally, our strategic partnership with Polyhedra Network is paving the way for an omnichain future.

## OPPORTUNITY

## **QORPO GAME STUDIO**

- QORPO Game Studio is a leading European blockchain gaming developer on a mission to bring AAA quality ecosystem in Web3 gaming. The studio is poised to make a significant impact on the global gaming industry with its diverse expertise, collective experience, and commitment to innovation.
- Backed up by a team of over 60 industry experts and gaming enthusiasts, QORPO Game Studio is building a revolutionary blockchain ecosystem with over 450,000 users and more than 30 pioneering gaming guilds and esports teams on board. QORPO Game Studio is a Web3-democratizing studio with highly successful IPs, such as esports-dedicated hero shooter Citizen Conflict, and creature extraction shooter AneeMate.
- Our team is composed of young talents and experienced professionals who have worked on renowned AAA titles such as Overwatch, Horizon: Zero Dawn, Arma 3, and Mafia II. We are passionate about creating games that are both fun and rewarding to play, and we believe that blockchain technology has the potential to revolutionize the gaming industry.



## QUIPO E HOSYSTEM

### SEAMLESS ECOSYSTEM PRODUCTS

Our project is equipped with a fully functional and seamless ecosystem that enables easy onboarding for Web2 users and facilitates their transition to the Web3 world. This streamlined onboarding process is crucial for mass user adoption of blockchain technology. By providing a user-friendly interface and intuitive interactions, we make it accessible and inviting for users to explore the benefits of blockchain within our titles, Citizen Conflict and AneeMate.



## QURPO EXISTEM



 We are building the next generation of games in Unreal Engine 5, and our games are supported by a custom-developed Web3 gaming platform including the game launcher, built-in wallet solution, esports interface, and the native NFT Marketplace. We believe that this platform will allow players to own, craft and trade their in-game assets, and to compete in esports tournaments on a more transparent, equitable and democratic terms.

#### **Benefits:**

- Seamless user experience: QORPO WORLD provides a seamless user experience by allowing users to sign in to all QORPO products and services with a single account.
- Security: QORPO WORLD is a secure platform that uses industry-leading security measures to protect user data.
- Convenience: QORPO WORLD makes it easy for users to manage their digital assets. Users can store, stake, and trade their assets all in one place.
- Utility: QORPO WORLD is used to access a variety of features on the QORPO platform. This includes participating in NFT drops, staking, and voting on platform governance decisions.

#### **Features:**

#### **Game Launcher**

One of the main functions of QORPO WORLD is to launch integrated games and authenticate users from the Epic Store platform. This allows users to easily sign in to all QORPO games and services without having to create separate accounts.

#### **NFT Marketplace**

QORPO Market is a community marketplace for NFTs and digital collectibles with a primary focus on gaming assets. Market currently does not charge any transaction fees, making it a more affordable option for users. Anyone can buy, sell, make auctions and also do a review for any collection or gaming project.

#### **Wallet Solution**

QORPO WORLD offers a native wallet solution integrated with the whole ecosystem, where users can deposit, and withdraw their funds or NFTs. Except the native wallet, the platform supports major Web3 wallet providers like Metamask, Wallet Connect and OKX Wallet. It also includes a fiat card payment option for players coming from Web2 space.

#### Storing & Staking

QORPO WORLD offers a safe and secure way to store \$QORPO tokens. Users can also stake their NFTs to participate in web3 economy.

## QUIPO EXISTEM



#### Features:

#### **Platform Governance**

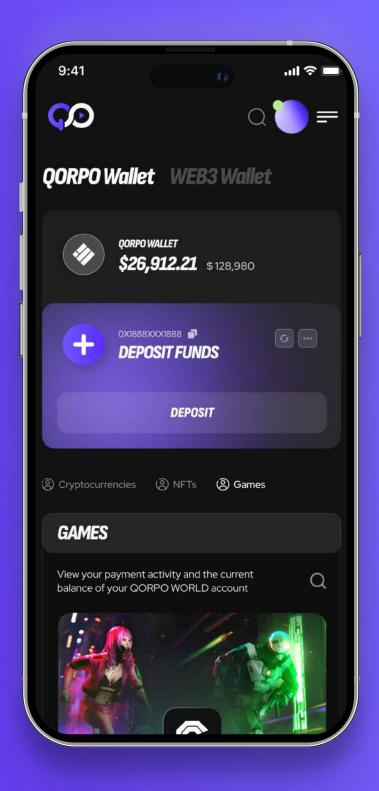
QORPO Team is always listening the feedback of the community. There are always ongoing questions about the development, design or marketing topics which can be decided based the on community opinion.

#### **NFT Drops and Campaigns**

QORPO WORLD will be used to distribute regular NFT drops and campaigns to users. This will allow users to collect and trade NFTs, which can be used in QORPO games and services. There are several ongoing free NFT minting campaigns for users to interact with.

#### **Esports Management**

Users can easily see and manage their esports data inside the QORPO WORLD. They can browse the global leaderboards of players or teams. Anyone can create and manage their own team to get the maximum exposure of gaming.



## QURPO EXISTEM

# HIGHEST QUALITY TITLES BUILT IN UNREAL ENGINE 5

 Our gaming projects have AAA quality that have already gained substantial traction during its Alpha stages. This demonstrates the game's appeal and potential to attract a large user base within the Ecosystem. By offering a highquality gaming experience, we would contribute to the overall reputation and attractiveness of the ecosystem.

**POWERED BY** 





## QUIPOLEGIS STEM

#### CITIZEN CONFLICT

- Citizen Conflict is a free-to-play hero shooter designed to merge the best of both worlds - to deliver the competitive heat symptomatic of the esports game modes as well as the Battle Royale frenzy to the masses. The game doesn't fall short on an immersive storyline, which finds three antagonistic syndicates and captivating heroes waging an endless war for dominance. To scale its futuristic dystopian design to the top, Citizen Conflict will brim over with tons of futuristic maps, guns, and uncanny equipment.
- · Gameplay Citizen Conflict offers an engaging and dynamic gameplay experience as a 3rd person hero shooter. Players can expect precise and responsive allowing controls, smooth character movement. As a hero shooter, you can expect a wide array of movement abilities customized specifically for each hero, enhancing tactical options during combat. The shooting mechanics are sophisticated, featuring bullet-tracing, recoil management, strafing, and strategic ammo management to add depth and skill to the gameplay.
- In addition, Citizen Conflict presents a variety of game modes that cater to different playstyles. Players can enjoy classic aim-based modes like capture the point called "Takeover,"

providing fast-paced action and intense battles. For those seeking a more competitive experience, the game offers advanced competitive modes that challenge players' strategic thinking and teamwork like Battle Royale.

#### **Unique Selling Points**

- Esports ready Competitive modes, stat tracking, spectator modes, and built-in tournament support are essential elements in a modern gaming experience.
- Vibrant cyberpunk universe Representing an engaging gaming experience with meticulously designed environments, diverse characters, and immersive storytelling.
- Built in unreal engine 5.0 With unreal engine 5, we can unsure high performance across a wide range of hardware. Whether players are on a high-end PC or a console, they can expect a smooth, lag-free gaming experience.
- Web2 & Web3 integration Our blend of Web2 and Web3 means we're prepared for the future of gaming.
- Player-Driven Economy Empower your gaming experience in Citizen Conflict with NFT-enabled loot boxes and crafting. You decide when to mint, what to craft, when to sell, and when to withdraw. You collect & own the assets.

## QURPO EXISTEM

## ANEEMATE

- AneeMate is an open-world creature extraction shooter merging a childhood nostalgia with 21st century innovation.
   AneeMates are the mythical creatures you'll truly own, introducing magical powers, unique designs, and body structures. They're designed to trigger the cute sentiment of little kitties while instilling a crippling sense of imminent danger. Their home is in danger. Go save them all!
- Gameplay AneeMate is a high-mobility and proficient extraction shooter in Battle Royale and a revolutionary turn-based fighter system. Players can move their characters faster through the land of adventure, myth, and threats by employing faster movement thanks to gliding, grapple hooks, double jumps and several different abilities.
- Controlled and enslaved, AneeMates are waiting for you to free them. To catch as many helpless creatures as possible, you'll need to master Elements spheres - little boxes, each made out of one of the five fundamental elements.

- The world of Hidden Islands revolves around 5 fundamental elements shaping its charms and forging its dangers. Players can expect intense, high-adrenaline gameplay action, which includes catching AneeMates, adorable cuties built to evoke a paralyzing sense of precarious perils while fighting other players and plundering NPC-guarded encampments.
- AneeMate will offer various game modes and unparalleled gaming environments, thanks to its expansive open world that encompasses several unique islands. Each secluded piece of land gives rise to a distinct AneeMate, originating from different elements. Furthermore, every little monster in the Hidden Islands possesses a range of powers and has specific weaknesses, which evolve through multiple stages. These evolution stages add depth and complexity to the gameplay, allowing each AneeMate to grow and change over time, offering a dynamic and engaging experience.



## QUIPO EXISTEM

#### **Unique Selling Points**

- High quality graphics AneeMate boasts stunning and detailed visuals, drawing inspiration from popular titles like Ratchet and Clank and Kena. This aesthetic quality enhances player immersion. Extended universe - AneeMate isn't just a game; it's a comprehensive IP featuring TV shows, merchandise, and other forms of engagement. This broad scope caters to an immersive fan experience that extends beyond the game itself.
- Creature collection and training A dynamic and engaging creature capture system, much like Pokémon adds an exciting layer of gameplay, encouraging exploration and interaction. There will be plenty of opportunities to level up your character across multiple talent trees and upskill your abilities and stats. You can also look forward to several ways how to evolve your AneeMate and make sure that your monster companion will reach the top of its talent scale.
- Story-Driven action RPG AneeMate delivers an intricate narrative woven into an action RPG framework. Our compelling storytelling keeps players engaged and invested in the characters and the world. The substantial RPG focus benefits from branched skill trees players level their main characters through. AneeMates, on the other hand, enjoy the potential for growth throughout several evolution stages.
- NFT-Based ownership With blockchain technology, players truly own their ingame AneeMates, heroes, resources, and skills, providing a tangible sence of achievement and adding a new level of depth to gameplay. This means you can keep, trade, or sell them as you see fit.
- Cross-Platform play Training of AneeMates and arena combat is compatible across different platforms, including mobile, providing a seamless gaming experience wherever out players are.



## MARKET RESEARCH & INDUSTRY/INSIGHTS

### TARGET AUDIENCE

#### Web3 Players and Guilds:

This is a crucial category that we aim to capture from the beginning. The current state of Web gaming presents an untapped opportunity for companies like QORPO Game Studio. As there are no multiplayer live products catering specifically to Web3 gamers and guilds, we have actively engaged with various guilds in the space. These guilds boast a combined total of approximately 1 million active players. Our market research, conducted through personal conversations and consulting with a Web3 agency, indicates that these players are eager to regularly play our game upon its release if it meets their expectations in terms of rewards and quality.

#### **Content Creators**

This category is highly significant to us as these players have the potential to generate substantial attention for our product. If they excel in tournaments, it is highly likely they will continue playing our game and create content around it through streaming and YouTube videos. This, in turn, has a multiplying effect on our marketing efforts and increases the game's visibility across various regions.

#### Web2 F2P Players

The third category encompasses Web2 F2P players, which is the largest category among the ones mentioned. The popularity of F2P products is consistently rising, evident from the substantial revenue growth in the market over the past six years. The continuous growth and demand for free-to-play games provide a significant opportunity for us to attract and retain players within this category.

#### **Professional Esports Players**

By offering regular esports tournaments on our platform and the opportunity to win rewards on a weekly basis, professional players will be incentivized to improve their skills in our game and monetize their expertise in between physical tournaments. We aim to provide a platform that supports their professional aspirations and offers an additional revenue stream for them.

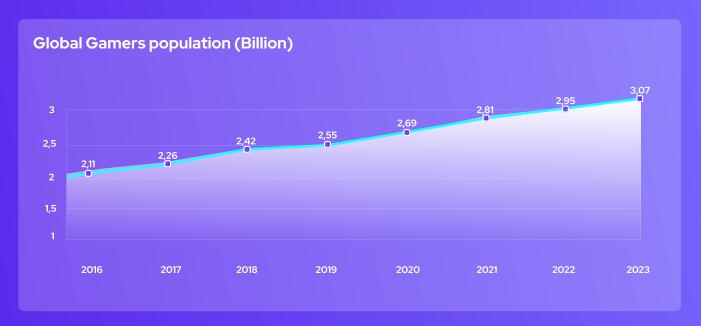
#### **NFT & Token Hodlers**

One of our primary target audiences includes enthusiasts of NFTs and Crypto Tokens. Our ecosystem offers several benefits and features for NFT users, such as soft staking, leveling, and evolving, as well as various utilities for tokens. Token holders have the ability to stake their tokens, employ them for platform governance, or use them as a medium of exchange within the platform.

## MARKET RESEARCH & INDUSTRY/INSIGHTS

#### "The global gaming industry is booming."

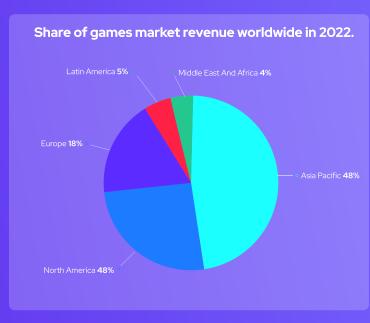
- Nearly 1 in 3 people on Earth are now playing video games, with 2.8 billion individuals playing at least once a month.
- The average PC gamer is 35 years old, has been playing for 13 years, and has strong purchasing power.



 Majority of the market revenue belongs to the APAC region with a 48% share, with the second and third largest being North America with 26% and Europe with 18%.

### Proven recession market

Gaming has been proven to be an anti-recession industry.



## MARKET RESERVING INDUSTRY INSIGHTS

### **MARKET OPPORTUNITY:**

The global gaming market was valued at

*\$200 BILLION* 

Pandemic growth

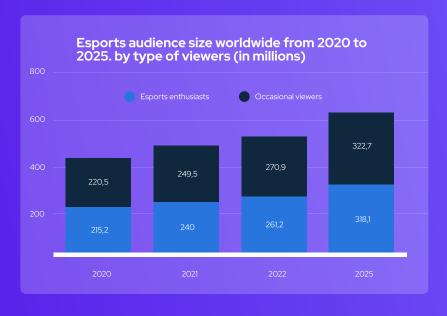
**20% GROWTH** 

2008 Financial crisis

28% GROWTH

YOY Esports momentum

3% GROWTH



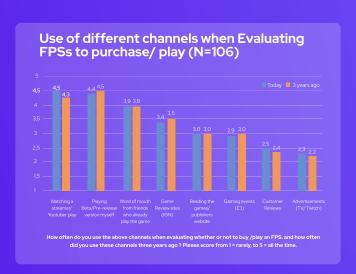
## Global Esports popularity is growing

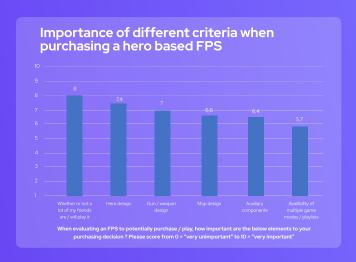
 The worldwide esports audience has experienced significant growth from 2020 to 2025, with projections indicating a substantial increase in its size. It is estimated that the esports audience will continue to expand, reaching a staggering global audience of over 640 million viewers by 2025.

### MARKETRESEARCHE INDUSTRYINSICHTS

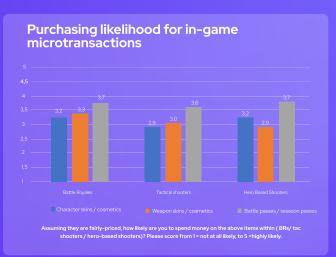
### GAMEPLAY ENHANCEMENTS

- The first thing that comes to the mind of a buyer are criteria such as the availability of friends playing the game and well-designed heroes with unique abilities is important for an enjoyable gaming experience.
- This chart showcases the marketing focus areas and their impact on game success, including streamer engagement, beta access, word of mouth recommendations, and positive game reviews. By effectively utilizing these strategies, the game can generate buzz, expand its player base, and achieve a higher likelihood of success in the market.









### MARKET RESERVING MOUSTRY/INSIGHTS

## COMPETITORS & MARKET DEMAND

#### **Low Competition Environment:**

The market research conducted by QORPO Game Studio and consulting companies indicates that there is currently a few active competition that specifically focuses on esports democratization and offers a full Web3 ecosystem seamless experience at the same time. We are considering GALA Games as our primary competitor as they focus more on an ecosystem of games or game studios rather than a single game. Most Web3 gaming projects focus on a single-game approach, and the risk of acceptance of the game is always present, so working on different titles is increasing the chance of a successful game.

In the Web2 gaming point of view, we see the potential of blockchain implementation in traditional gaming in various ways. Firstly, it's the true ownership of gaming assets. Secondly, it's the direct monetization level using blockchain as a distribution channel for selling, trading, or swapping the in-game assets or even the whole gaming account.

Through ecosystem products within QORPO WORLD, we establish a distribution channel that enables direct monetization for players and content creators. By utilizing smart contracts, players can engage in peer-to-peer transactions, selling or trading their in-game assets for real value.

#### All-in-one solutions

The demand is high for a comprehensive platform like QORPO WORLD, which offers a one-stop shop for various services. This includes easy onboarding for players and limitless scalability opportunities, providing a convenient and all-inclusive experience for gamers within the Web3 ecosystem.

#### **Alternative to Web2 Centralization**

We offer Web2 quality free of Web2 centralization. The mainstream web has been monopolized by a few 'big tech' companies, which dictate the rules. We leverage the freedom blockchain technology and rising Web3 offers while making sure not to compromise the quality of our products.

#### **Esports:**

Our utilization of blockchain technology grants us a competitive advantage in esports. Thanks to the blockchain, we can offer more fairness and transparency to our tournaments due to the ability to log and revise user activity. This enables us to prevent common malpractices such as cheating during matches. As a result, this ability positions us as more trusted esports organizers and partners.

Furthermore, unlike our potential centralized competitors, we emphasize user empowerment and freedom. We materialize this dedication in our plan to offer the opportunity for our gaming communities to organize their own tournaments without third parties involved.

#### **High-Quality Games:**

While there are many gaming alternatives to Web2 centralization, almost none of them provides their users with Web2 quality. We pay attention to detail and focus on the quality of development. Therefore, we enjoy a more stable and dominant position in the market of Web3 games.

#### **Accessible Gaming Platform:**

We make all of our games accessible in our single platform, QORPO WORLD, which also serves as a digital assets management tool, social hub, DAO voting, and access points to our native NFT marketplace.

## MARKET RESERVINGUES INDUSTRY/INSIGHTS

## COMPETITORS AND ADVANTAGES

QORPO is addressing multiple pain points evident in the competitive landscape, aiming to fulfill the market's needs. We have identified several key strengths that will aid in our market penetration.

#### **Innovative Tokenomics**

QORPO differentiates itself through its unique tokenomics, utilizing the \$QORPO token to empower an entire gaming ecosystem. This approach includes platform governance, a buyback & burn mechanism, staking opportunities and others. This comprehensive token utility is a deviation from traditional gaming companies that might not leverage blockchain to its full potential.

#### Play-to-Earn Model Redefined

QORPO redefines the play-to-earn model by rewarding players in NFTs & stablecoins through tournament Esports leagues, funded via partner sponsorship, company revenue, and player-funded prize pools. This strategy is a significant shift from the inflationary P2E mechanisms seen in other platforms, offering a more sustainable and attractive model for players and investors.

#### **Scalability into B2B**

QORPO's platform and custom-developed gaming framework are designed for scalability into the B2B sector. It offers white label solutions and framework plugins to indie developers or startup gaming studios, a feature not commonly offered by competitors.

#### **Diverse Gaming Portfolio**

Unlike competitors who might focus on one or two major games, QORPO invests in developing various games, broadening audience reach and ensuring platform dynamism and resilience against industry shifts.

#### **Community Building**

QORPO emphasizes building a robust community, extending focus beyond just creating games. They aim for a vibrant community where players can engage, share feedback, and feel a sense of belonging, fostering brand loyalty.

#### **Continuous Innovation**

QORPO commits to continuous exploration of new technologies, game mechanics, and player engagement strategies, ensuring they stay ahead of the curve in an industry that's rapidly evolving.

#### **COMPETITIVE EDGE**

#### **Advanced Development Stage**

QORPO's platform is in an advanced development stage, with games like Citizen Conflict gearing up for beta release and AneeMate targeting the casual gaming audience, particularly in the Japanese market.

#### **NFT Integration**

The anticipated launch of the "Citizen Zero" NFT collection in Q1/2024 is expected to be one of the most valuable offerings in the Web3 gaming space, providing QORPO with a competitive edge in terms of exclusive content.

#### **Strategic Market Focus**

QORPO strategically targets the Southeast Asian market, known for its explosive growth in esports, and the European market, known for its mature and dynamic esports scene. This geographical targeting is based on strategic analysis of game appeal and market potential.

#### **Financial Growth**

Despite a decrease in revenue in 2023, QORPO has a strategic reserve of funds and a plan for substantial revenue growth, projecting up to \$21,000,000 in revenue for the upcoming 18 months from Q1 2024.

#### **User Base and Growth**

With a current total user base of 450,000 split between Web2 and Web3 users, QORPO has experienced significant growth and predicts a consistent growth rate of 80-100% annually.

## MARKET RESEARCH & INDUSTRY INSIGHTS

#### **COMPETITORS PER PRODUCT**

Web3 gaming ecosystem

Web3 title AneeMate

Web3 title Citizen Conflict







Web2 titles Citizen Conflict

Web2 titles AneeMate







### **MARKET COMPARISON**

	QORPO	GALA GAMES	YUGA LABS	RIOT GAMES
GAME DEVELOPMENT	<b>②</b>	$\otimes$	<b>⊘</b>	<b>⊘</b>
DEVELOPER SDK WITH IN GAME NFT	0	0	0	
GAMING APP AND SERVICES ECOSYSTEM	<b>Ø</b>	<b>O</b>	9	
ESPORTS TOURNAMENT PLATFORM	<b>Ø</b>	<b>O</b>		
CRYPTO WALLET	$\bigcirc$	$\odot$	<b>Ø</b>	
NFT MARKETPLACE	<b>②</b>	<b>⊘</b>	<b>⊘</b>	
NFT STANDARD	<b>Ø</b>	<b>O</b>	0	
FREE ECOSYSTEM TRANSACTIONS	<b>Ø</b>			
FIAT PAYMENT SOLUTION	<b>Ø</b>			<b>⊘</b>

## COMMUNITY ON BOARDING

### TARGET AUDIENCE

#### • Web3 Players:

As a co-founder of Crypto Oasis Games Guild, the biggest UAE gaming alliance, we are cementing our relevance as a thriving Web3 game developer powered by 60+ industry experts and over 450k users. We focus on gaming & esports, blockchain, and NFTs.

#### Web2 Players:

Besides the top-notch quality unparalleled in Web3, we are making our games accessible to traditional mainstream users. We build all our games in Unreal Engine 5 to meet the most up-to-date industry demands. Therefore, game titles such as Citizen Conflict and AneeMate are crafted to bring Web2 quality while taking advantage of blockchain technology in the most accessible way.

#### Gaming Guilds & Teams:

Our main focus is on the democratization of esports and competitive gaming. Since we pay attention to team play and tactics, we have a competitive edge in attracting professional esports teams and Web3 gaming guilds. After the initial round of esports tournaments, we managed to attract over 35 leading teams in three categories, backed up by a \$10,000 prize pool sponsored by Qtum Foundation.

#### • Esports Enthusiasts:

We are ready to draw users across Web2 and Web3 thanks to the competitive game quality and the ability to offer a sustainable reward system distributed through esports tournaments with generous prize pools.

#### NFT Collectors:

We spearhead blockchain game development by merging AAA games with captivating NFT designs crafted in state-of-art 3D creation engines. With our esports designation, we democratize competitive gaming with userfriendly infrastructure and empower players with true ownership, offering a plethora of enticing and utility-rich in-game assets.

#### Web3 Curious Individuals:

From among the mainstream users, we are ready to easily attract all those who show modern technology curiosity innovation. We are dedicated to crafting robust and detailed educational content that simplifies the complexity of blockchain-related while offering easy-to-use topics infrastructure that connects newcomers with Web3 seamlessly. Our user experience is akin to drag-and-drop simplicity, and our blogs, videos, magazines, newsletters, and partnered publishers frequently educate a wide range of regular users in Web3, blockchain, crypto, and NFT topics.

## COMMUNITY ON BOARDING

#### **USER EDUCATION**

We believe that the most effective way to acquire millions of Web2 users and introduce them to Web3 opportunities is through accessible and comprehensive educational content. Therefore we emphasize our content development activities on our blogs through newsletters or via our media partners.

#### **Easier Web2 User Acquisition:**

Resources put into informative and educational content serve as an avenue to address and effectively attract a broad range of audiences in Web2.

#### **Raising Web3 Awareness:**

Since we are raising awareness of blockchain technology and informing about the pros and cons of Web3, we are able to build trust and become the go-to platform for innovation and technology curious individuals.

#### Raising Willingness to Act:

Informed and educated followers are more likely to become active here-to-stay users. By elevating the knowledge and awareness levels of our users and followers, we are effectively fueling their willingness to take action.

#### Value of Informed Decision-Making:

After years of experience, we learned that informed users prove more valuable and committed to the projects they are involved with. Therefore we support informed decision—making among both our long-time users and newcomers.

## ESTABLISHING COMMUNITY

We don't harvest users; we establish the community. The customer journey we architect doesn't end after the signup. By providing our users with ample opportunities and catering to their sense of belonging, we are fastening user retention.

#### Feature-Rich Social Platform:

Besides a multitude of aforementioned functionalities, QORPO World serves as a powerful social hub that connects users, players, and friends. We encourage our users to chat, talk, share their experiences, and strengthen their relationships. The strong community supports user retention and attracts even more newcomers.

#### **DAO Voting:**

The voice of our community is heard. We allow our users to express their opinions and vote for the essential stages of development and participate in decision-making on the direction of our projects. By elevating the community-based side of our platform, we once again add volumes to our user-retention capabilities.

#### **Community-Empowering Token:**

We empower the community with a multipurpose, anti-inflation token designed to thrive. The vast investment opportunities accessible for both players and investors empower the token while gluing a sense of unity within the community.

#### **Team-Based Games:**

The community-based character of our projects is highlighted by the nature of our games' gameplay that emphasizes strong team play and shared experiences.

## **QORPO TOKEN**

## Empowering the Community, Enhancing Gaming, and Fueling B2B Solutions

QORPO will be minted as an ERC-20 token on the Ethereum Mainnet. During the Token Generation Event (TGE), a total supply of 750 million QORPO tokens will be generated, and there are no plans to create or mint any additional tradable tokens in the future. The total token supply will only decrease over time via various burning and deflationary mechanisms tied to the token economy.

Hodlers of token will have access to a range of exclusive benefits and incentives within the expansive framework. Team has meticulously crafted every aspect of the ecosystem to provide exceptional utility to both token hodlers and players.

#### **UTILITY TOKEN**

We introduce a universal token that powers communities and fuels B2B solutions. \$QORPO Token unites all our games and products, making it a multi-purpose token. This token has been specially designed to serve as a universal ecosystem token for all of QORPO's products. It is now easily manageable within the QORPO World, making it highly scalable with the growing number of game titles within the QORPO ecosystem.

Stake your tokens for monetary and gaming benefits, and prosper from ingenious buy-back mechanism providing additional demand on market. Deflationary model, tied to QORPO ecosystem & B2B solutions, creates a long-term decrease of token's circulating supply. Join the ecosystem designed to provide multifaceted incentives and unparalleled utility, making \$QORPO the ultimate digital asset.



## UNIQUE GAMING ECOSYSTEM



The entire gaming ecosystem is powered by a single token. However, the foundation of the QORPO ecosystem is linked with various external entities and audiences. We are focusing on three types of economies: the Token economy, the NFT & Web3 economy, and the Web2 economy. Each of these economies has distinct inputs, approaches, and connections to the \$QORPO Token.

## **TOKEN UTILITIES**

Ecosystem empowered by our game-changing QORPO token - taking us one token closer to a world where gaming truly is by the players, for the players.



## TOXIEMEGONOMY

### TOKEN UTILITIES

#### **ECOSYSTEM TOKEN**

The QORPO Token is integrated into all gaming titles and products developed under QORPO Game Studio providing utilities scaling opportunity with expansion of the ecosystem.

#### **ONBOARDING WEB2 GAMERS**

The QORPO Token will be used as minting currency for in-game digital assets into NFTs, bringing gamers from traditional gaming field to web3 space.

#### **PLATFORM GOVERNANCE**

The \$QORPO token allows hodlers to have a say in crucial decisions through frequent platform voting accessible directly from their QORPO WORLD dashboards.

#### **MEDIUM OF EXCHANGE**

Users will be able to use the token as a currency for various activities, including buying and selling in-game assets, minting NFTs, trading on the marketplace, and engaging in crafting within the player-driven economy.

#### **BUYBACK & BURN**

A percentage of ecosystem revenue is used to regularly buy back the \$QORPO token on exchanges, promoting scarcity and driving up demand for the token. Part of the bought-back tokens will be burned forever, decreasing the overal supply.

#### **SCALABILITY INTO B2B**

As part of QORPO WORLD's B2B expansion strategy in the coming years, there will consistently be conditions linked to the \$QORPO Token economy. Gaming partners joining the platform will be required to offer additional utilities to the native \$QORPO Token holders.

#### **STAKING**

This is one of the most important and mostly probably utilized utility of the token. There will be several staking opportunities for players, hodlers, investors, NFT hodlers and token traders. Each having different entry point and outcomes.

#### **PLAYERS INCENTIVES**

A portion of the token will be regularly distributed among various community and gamer incentives over the years. This will be also linked to the revenue and will consider four main groups: players, platform users, token holders, and NFT holders. The main ways to get the token is gaming activity, utilizing QORPO platform, social activities and NFT & token assets holding.



### STAKING OPPORTUNITIES

#### **Staking**

We are thrilled to announce the introduction of \$QORPO token staking, which will be available in several forms, each offering unique rewards. This initiative not only supports the token but also opens a variety of investment opportunities to a broader audience.

#### **Staking for Players**

We've made staking incredibly accessible to all players and token holders. With a minimal number of tokens required, gamers can enjoy exciting in-game rewards, including exclusive NFT drops, frequent discounts on in-game purchases, and other enticing benefits. This form of staking enhances the gaming experience while offering the advantages of being \$QORPO token holders.

#### **Staking for Creators**

Creators are a crucial part of our ecosystem and will benefit from the staking program. Those who stake \$QORPO tokens will engage in an innovative referral program, receiving royalties from NFTs created in QORPO WORLD.

#### **NFT Staking**

Recognizing the value of NFT assets in our economy, we are introducing a unique staking mechanism for NFTs. This allows holders to earn in-game currencies and points, leading to higher tiers of rewards.

#### **Fixed APY Staking**

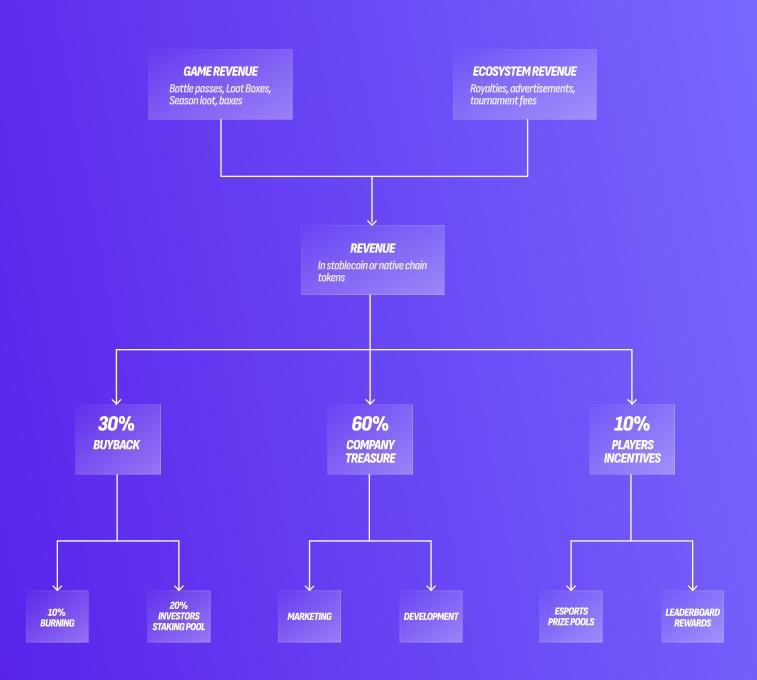
Lastly, we are preparing a casual staking program with a fixed APY, which will play a critical role during key stages of token development.

For the avoidance of doubts, token holders have no rights to revenue.

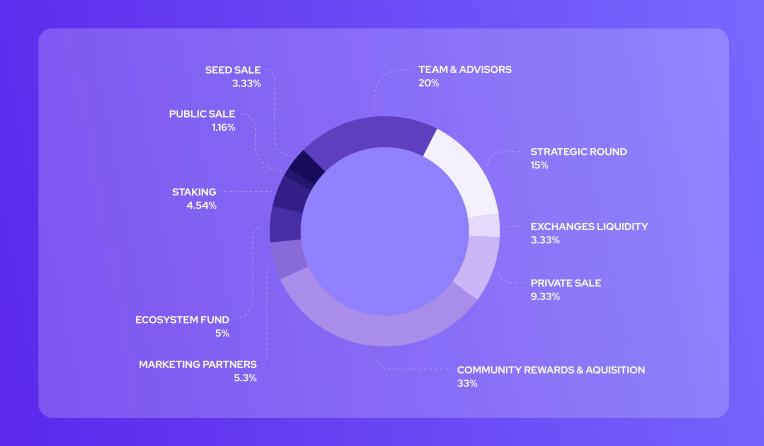


## TOKENBREWEDDEL

Revenue generated in stablecoins or native chain tokens (BNB,ETH,etc.)



## TOKENDSTRBUTION



TEAM & ADVISORS	20%
STRATEGIC ROUND	15%
SEED SALE	3.33%
PRIVATE SALE	9.33%
MARKETING PARTNERS	5.3%
COMMUNITY REWARDS & AQUISITION	33%

ECOSYSTEM FUND	5%
STAKING	4.54%
PUBLIC SALE	1.16%
EXCHANGES LIQUIDITY	3.33%
TOTAL	100.00%

## MFISC WESSERONOMY

The QORPO Ecosystem is designed to cater to and incentivize three distinct participant groups, each playing a vital role in the ecosystem's dynamics. These groups, integral to the financial and operational structure of the ecosystem, include:

- 1. Token Holders: Individuals who invest in and hold \$QORPO Tokens, playing a crucial role in the token economy.
- 2. NFT Holders: Users who possess NFTs within the ecosystem, contributing to the robustness and diversity of the digital assets market.
- 3. Gamers: Active players engaged in our games, who form the backbone of the user base and drive the interactive element of the ecosystem.

To reward and encourage continuous engagement from these groups, we have developed a dual reward system. This system includes innovative reward mechanisms like seasonal leaderboards that distribute airdrops to top contributors, and the provision of \$QORPO Boxes, which contain various amounts of \$QORPO Tokens. These incentives are designed to enhance participation and trust in our ecosystem, thereby fostering a thriving and interactive community.



## MFISA WEBSECONOMY

## SEASONAL LEADERBOARD - AIRDROP MECHANISM

QORPO launches the First season of Airdrops of \$QORPO Token for Ecosystem supporters and active users of the platform.

QORPO Establishes a leaderboard with through Point system through activities such as:

- 1. Holding NFTs 25% share of total points pool
- 2. QORPO Token Holding 25% share of total points pool
- 3. QORPO Ecosystem Activity- 10% share of total points pool
- 4. QORPO Gaming stats 40% share of total points pool

Each action grants you a certain amount of points - this amount will be accumulated during the entirety of the campaign and by the end of the campaign, you'll get assigned to the special "Tier" of the Leaderboard - this tier represents the % share of the entire token pool that you've earned during the event.

The allocation of percentages in our reward system has been meticulously designed to establish a democratic balance between passive ecosystem investors and our active player and user base. This approach ensures a fair and equitable distribution of benefits, aligning with the interests of all participants in the ecosystem. Main Tier system consists of 10 Tier level rewards. Upon reaching the level through our point system, user continually unlocks the additional token rewards for the specified pool. The general idea is to finish ALL weekly tasks for ALL categories to get the maximum amount of weekly points. Based on that, the user gets assigned a Tier gradually and receives a portion of the tokens for the Tier. Users joining each Tier are eligible to receive a proportional cut of each category.



## NFISC WESSERONOMY

## SEASONAL LEADERBOARD - AIRDROP MECHANISM

#### **Token hodlers monetization**

- 1. Token Staking with several staking pools and opportunities
- 2. Airdrops for holding on-chain Token snapshot/NFT Drops
- 3. Other activities lead to points based on the criteria with various multipliers. Season Leaderboard Airdrop Payout based on their Tier placement

#### **NFT Hodlers monetization**

- 1. NFT Staking NFTs have various rarities
- Loyalty Bonus for long-term holdingsExample: Hold NFT for 30 days -> example -Get 1% bigger rewards / Hold NFT for 90 days -
- > Get 3% bigger rewards
- 2. Airdrops for holding on-chain NFT Snapshot/NFT Drop
- get in-game currency that can be used for spending in-game
- 3. Other activities leading to points based on the criteria with various multipliers

#### **Gamers monetization**

The main condition for Gamers to earn tokens is to be the owner of a battle pass, which is going to be the cheapest way for users to be eligible for receiving leaderboard points. This group will be heavily tied with the marketing engagement and UGC, as this is the biggest value provided to this group of users.

#### Gamers can earn by:

- 1. Spending in-game currency for
  - a. QORPO Boxes

Players will be able to purchase boxes for ingame currency and unbox \$QORPO Token

b. Owning a Battle Pass

Battle Pass grants a limited amount of points per week from purely gaming activity.

c. Team Pass

Team Pass allows you to get points from the team instead, in case you are not available to play or your solo score will be lower than the fraction of the team's score.+ qorpo box for owner

- 2. Leaderboard Season Airdrop
- 3. NFT Mint Marketplace Trading
- a. Players are able to mint digital assets received from the game  $\rightarrow$  will have to mint as NFTs  $\rightarrow$  and resell them on QORPO market or secondary markets
- 4. Tournaments with Prize pool
- b. Once the tournaments are announced, players will be able to win tokens through special events

Gaming activity is the biggest seasonal subgroup for earning points to the leaderboard grasping a total of 40% from the Leaderboard points pool.

## MFISC WESSECONOMY

## **QORPO BOX**

The QORPO Box will contain various values of the \$QORPO Token, along with other incentives. Different rarities of the box will be available for players to obtain, and they can use it to convert their accumulated in-game currency into tradeable \$QORPO Tokens.

#### **QORPO Box**

QORPO Box includes ONLY \$QORPO Token and is opened for CCASH or MATE in-game currency - the price is 10,000 of each.

Opening a box can grant various amounts of tokens, ranging from - 0,1 to 10 000 \$QORPO.

• 1 CCASH & MATE = \$0.01

#### Elite QORPO Box

The Elite QORPO Box, although similar in concept to the standard box, will be 10 times more expensive and intended mainly for NFT and Token Holders, or players who earn a substantial amount of in-game currency through NFT models. The box's accessibility for holders will be proportionate to the value of their NFT Collection. The pool of rewards will undergo regular updates in allignment with the current season.

BOTH QORPO Boxes have the same shared prize pool of Tokens.

Opening a Elite Box will grant a various amounts of tokens, ranging from 0.1-100,000 \$QORPO.



### BUSINESSMODEL&PRODUCTUSE

## **QORPO B2C**

QORPO B2C is the consumer-facing arm of the business, targeting individual players, collectors and traders. It encompasses two key components: QORPO WORLD and QORPO Games.

#### **QORPO WORLD**

QORPO WORLD is a native ecosystem platform that integrates all QORPO products and services under one roof. The platform includes Citizen Conflict, AneeMate, and NFT marketplace, empowered by esports interface. QORPO WORLD also functions as a wallet for storing and staking \$QORPO tokens. On top of it, users can easily manage and transfer their virtual gaming assets and NFTs with no fees within the platform and other ecosystem products.

#### **QORPO Games**

Flagship titles like Citizen Conflict and AneeMate are at the core of QORPO's business. These games serve not only for user retention but also generate revenue through various channels. Sales of in-game assets, microtransactions (e.g., season passes, tournament tickets), and NFT marketplace fees contribute to the revenue generation strategy. Furthermore, each of our games will feature special follow-up DLCs designed to further engage the community and reinvigorate interest among long-time players.

#### **REVENUE GENERATION STRATEGY B2C**

#### Sale of assets & subscriptions

The studio will generate revenue by selling digital assets & NFTs related to battle passes, loot boxes,in-game characters, weapons, skins, cosmetics, and other collectibles.

#### **Microtransactions**

Leveling/Evolving of assets, tournament tickets, and other in-game microtransactions will provide a steady stream of revenue.

#### **NFT Marketplace Fees & Royalties**

Revenue will be earned through fees and royalties charged for trades and transactions taking place within the QORPO Marketplace and secondary marketplaces.

#### **DLCs**

Releases of special follow-up DLCs for each game, aimed at increasing player engagement and retention. These DLCs will not only revive interest among existing players but also serve as a key revenue stream by offering unique, value-added and paid content.

### BUSINESSMODEL&PRODUCTUSE

## **QORPO B2B**

QORPO B2B focuses on serving other projects and businesses by providing them with platform services, whitelabel solutions and modular gaming framework. This division is divided into two options: products and services.

#### **PRODUCTS**

The studio will offer QORPO WORLD, and a modular gaming framework as whitelabel solutions. This allows other projects with ideas, designs, and communities to quickly access the QORPO ecosystem without the high cost and time investment on self-development. The products are available for a one-time purchase, giving buyers the freedom to choose between using QORPO's services or creating their own solutions.

#### **SERVICES**

The services offered are primarily associated with QORPO WORLD platform opportunities and white-label products. Projects and studios integrated within QORPO WORLD platform will be paying listing fees, promotion and marketing packages, etc. In case of white label solutions, fees will be implemented for providing technical support and user database management. The services are provided on a subscription basis, allowing projects to pay monthly, quarterly, or annually based on their needs and preferences

#### **REVENUE GENERATION STRATEGY B2B**

**Listing on Platform and Management**Games and projects will be providing an onboarding fees, marketing budget and other promotional packages.

#### In-Game Advertisements or Branded Tournaments

Partnering with businesses for in-game advertisements or branded tournaments creates additional revenue streams.

#### **Licensing QORPO WORLD**

as a white-label solution for other platforms brings in revenue from partnerships. Strategy allows the studio to earn revenue through licensing, transactions and volume.

### Modular Gaming Framework for Start-up Companies

Offering a direct solution for startup companies unable to build AAA quality games with their own resources generates income for the QORPO Game Studio.

#### Monthly Income from White Label Services

Providing technical support and user database management as subscription services to white label clients generates a consistent monthly income.

By combining both B2C and B2B revenue streams, QORPO Game Studio can create a well-diversified business model around token that ensures sustainability, growth, and a strong presence in the gaming industry. The ecosystem approach, supported by QORPO WORLD and engaging game titles, enhances user acquisition, retention, and ecosystem awareness, making QORPO Game Studio a key player in the gaming market.

### TECHNOLOGY & INNOVATION

#### Game technology

One of the most critical factors of success is adaptation. QORPO game development road started as a Unity-based project, but we've quickly understood that we have to use the most innovative technology to create the best product on the market. In the span of a few months, the entire production has been migrated to the new, more advanced technology to meet our expectations.

#### Unreal Engine 5 **UNREAL ENGINE**

EPIC Games's Unreal Engine is the standard for AAA games. Unreal Engine 5 was fully released in April 2022, and the features are mind-blowing. Nanite introduces a dynamic mesh system that allows for complex and fast textures. Lumen introduces fully active global illumination, meaning you can see diffuse bounces in real time. Unreal Engine's graphical capabilities are far ahead of the competition. Due to the above-stated reasons, Unreal is the obvious choice for building games.

#### **Blockchain Technology**

The horsepower of crypto-based projects. Blockchain technology powers the \$QORPO ecosystem granting incentives for multiple types of users. Players are true owners of in-game assets across the supported public blockchain.

#### BNB Chain **8 BNB** CHAIN

BNB Chain belongs to one of the most used networks in the whole industry. Some of the main advantages are cheap operations with an average price of \$0.15 since the genesis block, fast adoption rates, token migration through bridging, and extremely powerful funding that assures the stability of the product's continuous support. Chain is fully supported in QORPO WORLD platform and also several gaming NFT collections have been minted on BNB.

#### Immutable X (2) Immutable

Immutable X is a layer-two solution secured by Ethereum, focusing on NFT minting and Web3 games. It is powered by StarkWare, a scaling solution for Ethereum that allows Immutable X to offer gas-free minting of NFTs. QORPO WORLD will integrate Immutable X on the platform using their ZKEVM as well as gaming assets for Citizen Conflict.

#### POLYGON 🖒 polygon

Polygon is a layer-2 scaling platform that enables fast, easy, and secure off-chain transactions for not only payment transactions, but also generalized off-chain smart contracts. Polygon is famous due to its scalability, high throughput and public side chains. QORPO is utilizing Polygon on the platform for smart contracts and deployed several in-game collections on the network.

## TECHNOLOGYBINNOVATION

## **ETHEREUM** $\diamondsuit$ ethereum

Ethereum is a decentralized, opensource blockchain that enables developers to build and deploy smart contracts and dApps. It is also the most popular blockchain for NFTs and collectibles. QORPO will mint both -\$QORPO token and Citizen Conflict genesis NFT on the ETH mainnet.

### POLYHEDRA NETWORK Polyhedra

Polyhedra Network is at the forefront of developing infrastructure for Web3 interoperability, utilizing cutting-edge zero-knowledge proof protocols. This pioneering approach in omnichain blockchain development is integral to supporting QORPO's multichain vision, enhancing the overall user experience for players.

## AMAZON WEB SERVICE QWS

AWS is leading comprehensive, evolving cloud computing platform provided by Amazon that includes a mixture of infrastructure-as-a-service (laaS), platform-as-a-service (PaaS) and packaged-software-as-a-service (SaaS) offerings. QORPO is utilizing AWS services within the gaming ecosystem.

#### ANKR @ankr

Ankr is a decentralized blockchain infrastructure provider that operates an array of nodes globally distributed across over 50 Proof-of-Stake networks. This infrastructure helps drive the growth of the crypto economy while powering a full suite of multi-chain tools for Web3 users. QORPO is utilizing ANKR service for data aggregation.



## OPPOGAMESTUDIOS ARTIFICIAL INTELLIGENCE

At QORPO Game Studio, we are committed to pushing the boundaries of gaming innovation. One of our key pillars for achieving this is the integration of cutting-edge Artificial Intelligence technology into our game development processes. We recognize that AI has immense potential in revolutionizing the gaming industry, and we are dedicated to harnessing this potential to create unforgettable gaming experiences.

A prime example of the approach is character AI NPCs. We understand that NPCs play a pivotal role in shaping the player's interaction within the game world, and we will be actively collaborating with AI technology startups.

Such technology goes far beyond conventional language models like LLMs and GPT; it empowers us to craft NPCs with personalities, thoughts, memories, and behaviors that closely emulate the rich and nuanced nature of human interaction.

This approach involves the orchestration of over 30 Al and machine learning models, spanning various domains such as text processing, voice synthesis, animation, and character rigging.

These Smart NPCs possess the ability to learn and adapt over time, enhancing their capacity to provide dynamic and engaging interactions. These NPCs have memory and recall, enabling them to recognize and respond to the player's previous actions, creating a sense of continuity and depth in the gaming experience.

In essence, at QORPO Game Studio, we believe that AI is not just a tool but a cornerstone of the future of gaming. We are committed to harnessing the potential of AI to create games that blur the line between reality and virtual worlds, offering players an unprecedented level of engagement and immersion.



## ROADMAP&FUTUREPLANS

## 2023 Q1:

- Building media exposure by collaborating with gaming journalists, bloggers, and influencers, providing them with exclusive access to the games and behind-the-scenes content on every day basis.
- Foster a strong community around the games through active engagement, Q&A sessions, AMAs, and contests.

## 2023 Q2:

- Sponsorship announcement with QTUM Foundation for the biggest web3 gaming event ALPHA 2.0 - Esport Tournament in Citizen Conflict game
- Introduce new web interface for QORPO.world with enhanced UX
- Citizen Conflict Alpha version 2.0 for the NFT holders: Release a stable Alpha 2.0 version of the game to the public, to engage a broader player base and collect valuable user feedback
- Joining Cointelegraph Accelerator program
- Collaboration with Crypto.com for exclusive NFT collection "Become The Citizen"
- Organize competitive tournaments and events for "Citizen Conflict" in collaboration with e-sports organizations with 10K prize pool

## 2023 Q3:

- Launch the QORPO Token, accompanied by a detailed whitepaper and a clear roadmap outlining its utility within the games.
- Collaborate with influential streamers and content creators to showcase gameplay, host live streaming sessions, and engage with their communities to reach wider spectrum of users
- Announcement of the first AneeMate trailer
- campaign with Crypto.com and dropping limited 500-piece NFT Avatars collection -"Become the Citizen"

- Organize a Summer jam NFT drop, offering exclusive digital collectibles with NFT partners
- Release a new update for QORPO ID, improving its functionality and user experience
- Organize South/East Asia Citizen Conflict tournament to engage the local player base and create excitement around the game
- Citizen Conflict Alpha version 3.0 for the NFT holders: Release a stable Alpha 3.0 version of the game to the public, to engage a broader player base and collect valuable user feedback
- Launch a campaign in partnership with Magic Eden to promote and expand the QORPO ecosystem

## 2023 Q4:

- Expanding The Market exposure and user base to Asia
- Citizen Conflict beta/early access public release: Launch the beta version of Citizen Conflict, incorporating improvements and enhancements based on user feedback from the alpha phase
- First look at AneeMate showcasing gameplay mechanics, story elements, and visual aesthetics
- First official Aneemate NFT collection, offering unique and limited-edition digital collectibles
- Organize Citizen Conflict tournament featuring guilds and pro players from Latin America

# ROADMAPSFUREPLANS





## ROADMAP&FUTUREPLANS

#### 2025:

- Q1 2025: Evaluate opportunities to participate in major gaming conventions and industry events, leveraging them for increased exposure and networking.
- Q2 2025: Consider expanding the game portfolio with new titles or spin-off games related to the existing IPs to diversify revenue streams.
- Q3 2025: Continuously engage with the community and implement player feedback to refine gameplay mechanics and address any concerns.
- Q4 2025: Plan a major update or expansion pack for one or both games, introducing significant new features and content to reinvigorate player interest.

#### 2026:

- Develop strategies to enter the console market and adapt QORPO ecosystem for console platforms
- Expand the QORPO ecosystem by developing new games and partnering with external developers
- Expansion of ambassador program to reach a broader audience and increase brand awareness
- Continuously release updates, patches, and new content for both games to maintain player engagement and attract new users









# TRUSTED BY



















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## SAMMERS





















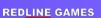




















































# CORETE/M



RASTISLAV BAKALA CEO & FOUNDER

**Rastislav Bakala** is an entrepreneur and a visionary. Boasting 10 years of experience in banking and brokerage. Driven by his passion for gaming, he is now a founder and CEO of a single blockchain game development studio in Slovakia - QORPO. Being a member of the Blockchain Game Association, Fintech, and Slovak Game Association, he is at the forefront of creatives driving the industry. He doesn't believe in perfection, as there is always room for improvement.



PAVOL STRIEBORNY CFO & CO-FOUNDER

**Pavol Strieborny** gained his skills with long term investing activities as well as being at various manager positions in the banking sector for several years. He gained important knowledge about working efficiently with finances throughout his professional career. One thing is for sure nothing is priced good enough for Pavol so he always finds the way to get the best deal on the market. Strategic finance planning a few years ahead with every detail and possible outcome implemented in mathematics is the way he likes his department to work.



SEBASTIAN SOOS

**Sebastián Šooš** is an entrepreneur and market analyst with 6 years of experience in the cryptocurrency market. During those years, he took a business part in the development of several cryptocurrency projects, which led him to the largest regional community he founded. Experience and activity within the industry brought him to the blockchain game development studio – QORPO, where he works as a CBO. Sebastián believes that with hard work, you can overcome any obstacles and achieve any goal.



MARIAN JURIK HEAD OF ANIMATION

**Marian Jurík** is an professional animator with more than 10 years of experience. Marian works as head of animations with a previous experience in games such as Mafia 2, Horizon: Zero Dawn, Tarzan, or Netflix series The Websters.

# GORETE/M



MICHAL HORNAK
HEAD OF CHARACTER ARTISTS

**Michal Hornák** is a head of character artists in QORPO with experience from past successful projects such as Mafia 3, DayZ or ARMA.



**NG BOON WEI**LEAD TECHNICAL ARTIST

NG Boon Wei joined the QORPO Game Studio as one of the first members. He has been working on several AAA titles in the past 8 years. Some of his highlighted experience is: Hogward Legacy, Diablo II Resurrected or League of Legends World Championships in 2017.



ANDREJ ONDREJOVIC
PRODUCT OWNER/ DEVOPS

Andrej Ondrejovic is an IT operational manager powered by 15 years of experience. Andrej was working on complex systems created and supported by international corporations where he gained a lot of skills in the wide area of the IT environment. Highlighted experience: DXC Technologies & Helwett Packard.





**Mario** is a veteran game designer and producer with over 20 years experience in the creation of RPG titles. He has been working as a head of Free-to-Play in Ubisoft for more than 5 years and is currently developing a web3 game by his own lead.



Mario is a veteran game designer and producer with over 20 years experience in the creation of RPG titles. He has been working as a head of Free-to-Play in Ubisoft for more than 5 years and is currently developing a web3 game by his own lead.



Miguel has huge experience in the blockchain field. From 2015 he was working as a executive (CTO) in the VeChain blockchain project which achieved major success in the industry. For last 5 years he has been working as a COO in the QTUM blockchain which he has also founded



Sagr is the Co-Founder of Crypto Oasis, the fastestgrowing Web3 ecosystem in UAE. Before devoting himself to Crypto Oasis, Saqr served as a consultant for fintech, blockchain solutions, and innovation management. He is a veteran of IBM in the MENA region. He was the former Head of Public Sector Consultancy in Dubai for IBM, where he was recognized as a pioneer in enterprise blockchain, being a co-author of the first IBM blockchain for government methodology and helping define the official government blockchain strategy of Dubai.



QORPO is working with its legal partners to comply with regulations from around the world and avoid any possible lawbreaking.

QORPO has had several consultations with authorities and commissions and can receive the required documents to achieve its goal. That is why QORPO has established a company in Dubai.

For these purposes, QORPO and all mechanisms have to be clearly specified, proved, and protected against any possible fraud, hack, or any other harmful act that could cause any kind of problems for its users or QORPO.

QORPO promises to behave transparently. Thanks to blockchain, all transactions are auditable at all times.

QORPO will hire an external audit company that will take care of all audit duties related to the object of its business.

For all traditional payment services (VISA, MasterCard, Qiwi, PayPal, WebMoney, mobile message payments, etc.) for users from the EU, QORPO will use its subsidiary in Slovakia.

QORPO will exclude all U.S.-located contributors from its funding plan.

PLEASE READ THIS DISCLAIMER SECTION CAREFULLY. THIS DOCUMENT IS CREATED SOLELY FOR INFORMATIONAL PURPOSES ABOUT THE QORPO PROJECT. NOTHING IN THIS WHITE PAPER CONSTITUTES, OR IS INTENDED TO BE CONSTRUED AS, AN OFFER TO ISSUE, ALLOT, SELL, OR OTHERWISE TRANSFER, OR AN INVITATION, ADVERTISEMENT, SOLICITATION, RECOMMENDATION, ADVICE, OR INDUCEMENT TO INVEST IN OR MAKE A COMMITMENT TO INVEST IN, ANY SECURITIES, OPTIONS, OTHER FINANCIAL INSTRUMENTS OR OTHER ASSETS, WHATSOEVER. THIS DOCUMENT IS NOT INTENDED TO GIVE AND DOES NOT CONTAIN ANY SORT OF PERSONAL, LEGAL, OR FINANCIAL ADVICE. IT IS HIGHLY RECOMMENDED TO CONSULT YOUR OWN LEGAL AND FINANCIAL EXPERTS FOR FURTHER GUIDANCE.

- 1. The main goal of this Whitepaper introduce the QORPO Project and tokens to the potential token-holders and users.
- 2. The information set forth below cannot be exhaustive and does not imply any elements of contractual relations. Its sole purpose provide relevant and up-to-date information about the QORPO Project and the team behind the project to the potential tokenholders in order to determine whether to conduct a more thorough analysis about the Project with the intention to purchase tokens.
- 3. Although this Whitepaper aims to provide the most relevant and accurate information, the information set forth in this document is only intended to provide general and preliminary information to the potential token-holders and shall not be construed as the basis of any investment decision or strategy. This document in no way constitutes professional advice.
- 4. Nothing in this Whitepaper can be considered or construed as forming part of the Prospectus of any kind. The information provided in this document has no relation to the securities offering in any jurisdiction. This document is not made in accordance with the laws or regulations of any jurisdiction since it carries the informational purpose only and is not, therefore, subject to the laws and regulations designed to protect investors.
- 5. \$QORPO Token is only intended for private sale in jurisdictions where no securities regulatory regime has been imposed on tokens by authorized governmental bodies. Potential investors from the abovementioned jurisdictions may purchase \$QORPO Tokens via private deal in accordance with the \$QORPO Token Sale Agreement and this Whitepaper.
- 6. \$QORPO token is not intended for sale or use in any jurisdiction where the sale or the use of digital tokens is prohibited. For persons from such jurisdictions, this White Paper is for informational purposes only. The company reserves the right to conduct a verification procedure in accordance with \$QORPO AML/KYC Policy. For more information on the jurisdictions that are excluded or restricted from the public token sale, please refer to the \$QORPO token Sale Agreement that can be delivered after request. The list of prohibited countries residents can be found also in Legal part of this document.

Please read the \$QORPO Token Sale Agreement carefully before purchasing any \$QORPO tokens

- 7. \$QORPO token does not give and cannot be construed to give any financial, legal or other rights in any form apart from the rights expressly de ned in the Token Sale Agreement. In case of differences in the \$QORPO token definition in the Whitepaper and the Token Sale Agreement, the Token Sale Agreement definition shall prevail.
- 8. The risk of investing in tokens is high given the unstable regulatory frameworks, market volatility and fluctuations. Thus, only investors that have a sound understanding of the way crypto industry operates and those that have read the risk warning contained in the Token Sale Agreement, the latest version of which can be accessed on request, should purchase \$QORPO tokens.
- 9. Some of the statements in the White Paper include forward-looking statements which reflect the Company's and/or the Directors' current views with respect to financial performance, business strategy and future plans, both with respect to the sectors and industries in which the Company operates. Statements which include the words "expects", "intends", "plans", "believes", "projects", "anticipates", "will", "targets", "aims", "may", "would", "could", "continue" and similar statements are of a future or forward-looking nature. Such forward-looking statements or information include known and unknown risks and uncertainties, which can lead to the situation when the actual events or results materially differ from the statements and estimates implied or expressed in such forward-looking statements.
- 10. All forward-looking statements address matters that involve risks and uncertainties. Accordingly, there are or will be important factors that could cause the Company's actual results to differ materially from those indicated in these statements. These factors include but are not limited to those described in the part containing risk warnings in the Token Sale, which should be read in conjunction with the other cautionary statements that are included in the Token Sale Agreement. Any forward-looking statements in the Whitepaper respect the Company's current views with respect to future events and are subject to these and other risks, uncertainties and assumptions relating to the Company's operations, results of operations and growth strategy.
- 11. These forward-looking statements speak only as of the date of the latest uploaded version of the Whitepaper in English. The Company with all rights to QORPO undertakes no obligation publicly to update or review any forward-looking statement, whether as a result of new information, future developments or otherwise. All subsequent written and oral forward-looking statements attributable to the Company or individuals acting on behalf of the Company are expressly qualified in their entirety by this paragraph. Prospective token-holders should specifically consider the factors identified in the Token Sale Agreement which could cause actual results to differ before making an investment decision to purchase \$QORPO Tokens.
- 12. This Whitepaper can be amended at any time to provide more detailed information or reject some changed circumstances. In such cases, the latest version of the document shall prevail over the older version. The Company does not undertake to notify of any changes. The latest version of the document can be accessed via our website www.qorpo.world.
- 13. Although we make every effort to ensure that the latest version of the Whitepaper uploaded on the website is relevant and accurate, you must not rely on the information provided in this document as an alternative to the qualified professional advice from the third party.
- 14. If you have any special questions about any legal, financial, taxation or other issues, you should consult an appropriately qualified professional.

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