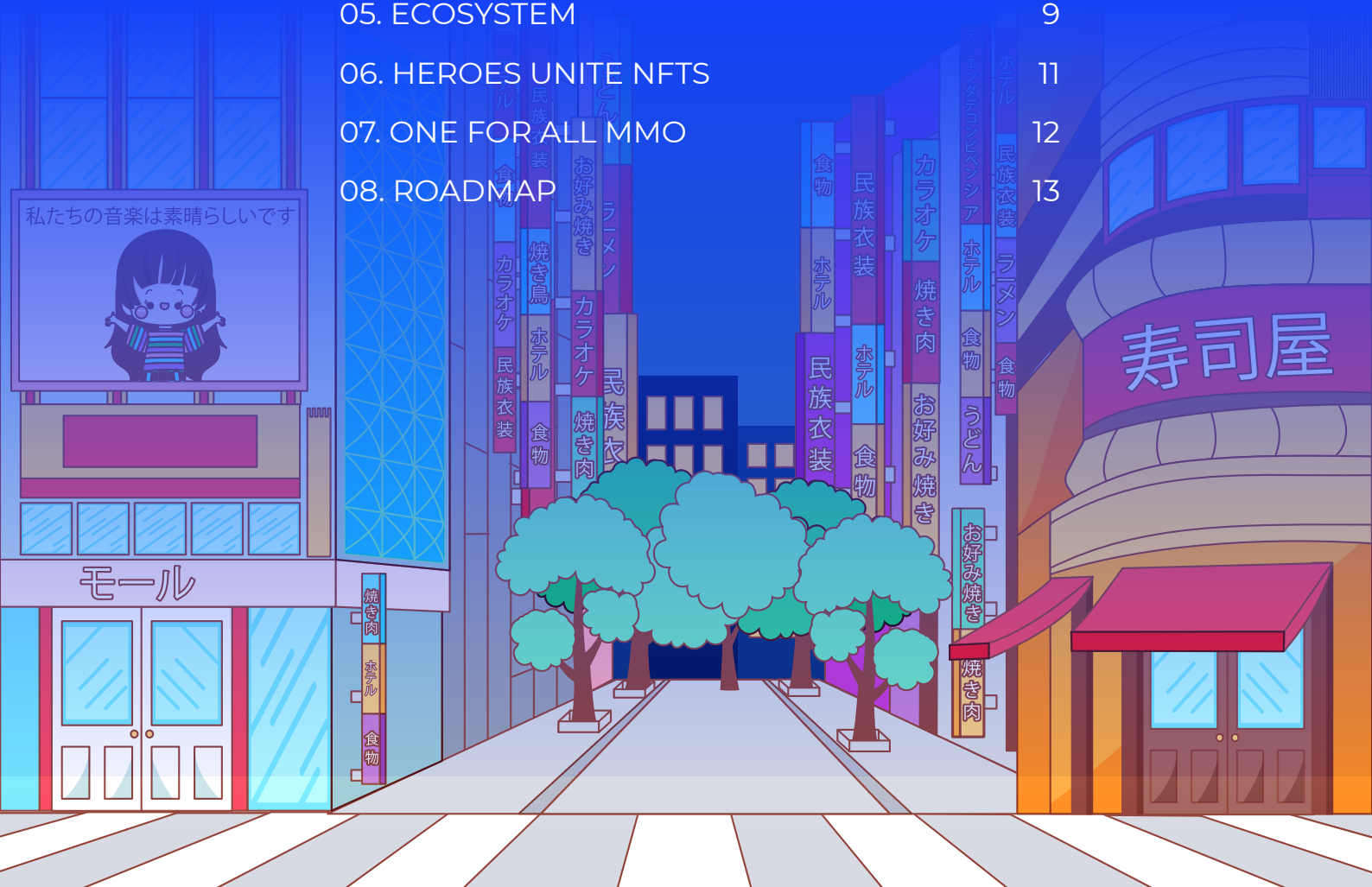TOSHINORI INU

DISCLAIMER

Toshinori Inu includes the overall project, the token, website, smart contracts, and any apps ("Toshinori Inu") as presented in this conceptual paper is not a licensed, unlicensed, or unlicensed or exempted financial or payment service of any kind and in any jurisdiction. Any terminology used in this Whitepaper, on the website, or within the app is intended only as a basic reference, without any practical or legal meaning of the same terms in a regulated and/or financial environment. Toshinori Inu is a fully and wholly decentralized and community driven project and does not have owners, shareholders, promoters, marketers, managers, directors, or other figures or entities exerting any form of governance; the TOSHINORI smart contracts are open-source, security audited, permanent and non-modifiable in any way. The TOSHINORI token is a strict utility token in any jurisdiction and is not and can not be considered a security or otherwise a regulated token of any kind, is not in any way e-money and/or fiat or asset-backed stablecoin, whether global or limited in scope. This Whitepaper taken by itself is not a contract, or a contractual agreement of any kind is not an invitation, solicitation, or offer to invest in Toshinori Inu or acquire or use its TOSHINORI tokens in any way and with any expectation of profit in any form. Any user of Toshinori Inu declares to have received appropriate technical, administrative, regulatory, and legal advice before and after accessing and/or reading this Whitepaper, the website and using any portion or element of Toshinori Inu (including any TOSHINORI token therein) and accepts that there is an inherently high risk in accessing, acquiring or using any kind of blockchain and/or cryptosystem, token, platform, software, interface including TOSHINORI and further acknowledges with a full disclaimer for any community member directly or indirectly involved with Toshinori Inu, that there can be any kind of damage suffered, including total loss.

Contents

私たちの音楽は素晴らしいです

モール

寿司屋

01. ABSTRACT

Toshinori Inu was created in November 2021 to create a social MMO with unique features of progression-based NFTs that are real-time community-driven.

TOSHINORI revolves around the community.

TOSHINORI's mission is to make collecting NFTs enjoyable by adding a progression system that increases and decreases your tier within your NFT. Unlike other NFT projects, our NFTs will have 4 tiers (student, Trainee, Hero, and Pro-Hero) that will be randomized upon minting, but the tier can be increased by re-rolling that can increase the value of your NFT or decrease it. This will introduce holders to an enjoyable challenge of improving their Hero's tier through paid progression. That doesn't include their option stat increases they can add on within the MMO we are developing.

Middle of December, we will launch our token on ETH and BSC. Still, within the first month of December, we will make our NFT collection available to be minted on Opensea, launch our decentralized swap, Dapp, and governance token that will be airdropped to all TOSHINORI holders.

The TOSHINORI project includes...

$TOSHINORI TOKEN

An ERC-20 and BEP-20 token holders can use to re-roll their NFTs and in-game purchases. It's hyper deflationary due to our buy-back mechanism will constantly burn the tokens it has accumulated. Still, holders will also be distributed tokens via every buy and sell transaction that is made.

Hero Swap/Dex

The decentralized exchange will have cross-chain functionality and allow holders to trade any BEP20 token to our ERC20 contract and vice versa without failure.

Heroes Unite NFTs

Our heroes will be available to mint soon on Open sea. These heroes will be able to be re-roll to increase their tier and rarity. This can be decreased via our reroll mechanism as well. We will have 10,000 heroes available to be mint in 4 tiers (student, Trainee, Hero, and pro-hero). There will be 5,000 students, 2,500 trainees, 1,500 heroes, and 1,000 pro-heroes randomized upon minting. All heroes will be unique in consist of different animals such as Shiba Inu, Akita Inu, Kishu Inu, Hokkaidu Inu, Jando Inu and more!

Hero Watch

Wallet tracker will allow users to track their $TOSHINORI rewards, how many tokens are burned, wallet balance, upcoming contests, and more!

A Hero's Cape

Our merchandise e-commerce store will cover clothing and accessories where we will partner with multiply reputable urban brands to produce the highest quality apparel to the community. From the sales, 25% will go towards further development into our project, 5% will go towards community contests, 10% will go towards marketing, and 10% will go to a charity of the communities choice.

02. VALUES

TRANSPARENCY & COMMUNITY

Toshinori Inu is fully decentralized and supported by its community of enthusiasts. Free, open, and frank communication is encouraged among the community supporters so that everyone willing can be informed and even participate in every step of our growth! Multiple, independent, free group efforts in development, community self-management, and more are strongly encouraged!

Trust

In the cryptocurrency market, Trust is paramount. That means full transparency in the community support and development and in any security effort. Examples include top-grade audits of $TOSHINORI's code and burnt liquidity tokens to reduce any risk of malicious behavior.

LONGEVITY

Our team is in it for the long haul. The decentralized community fosters long-term ecosystem development, resulting in actual use cases, greater rewards, and popularity beyond any temporary trends.
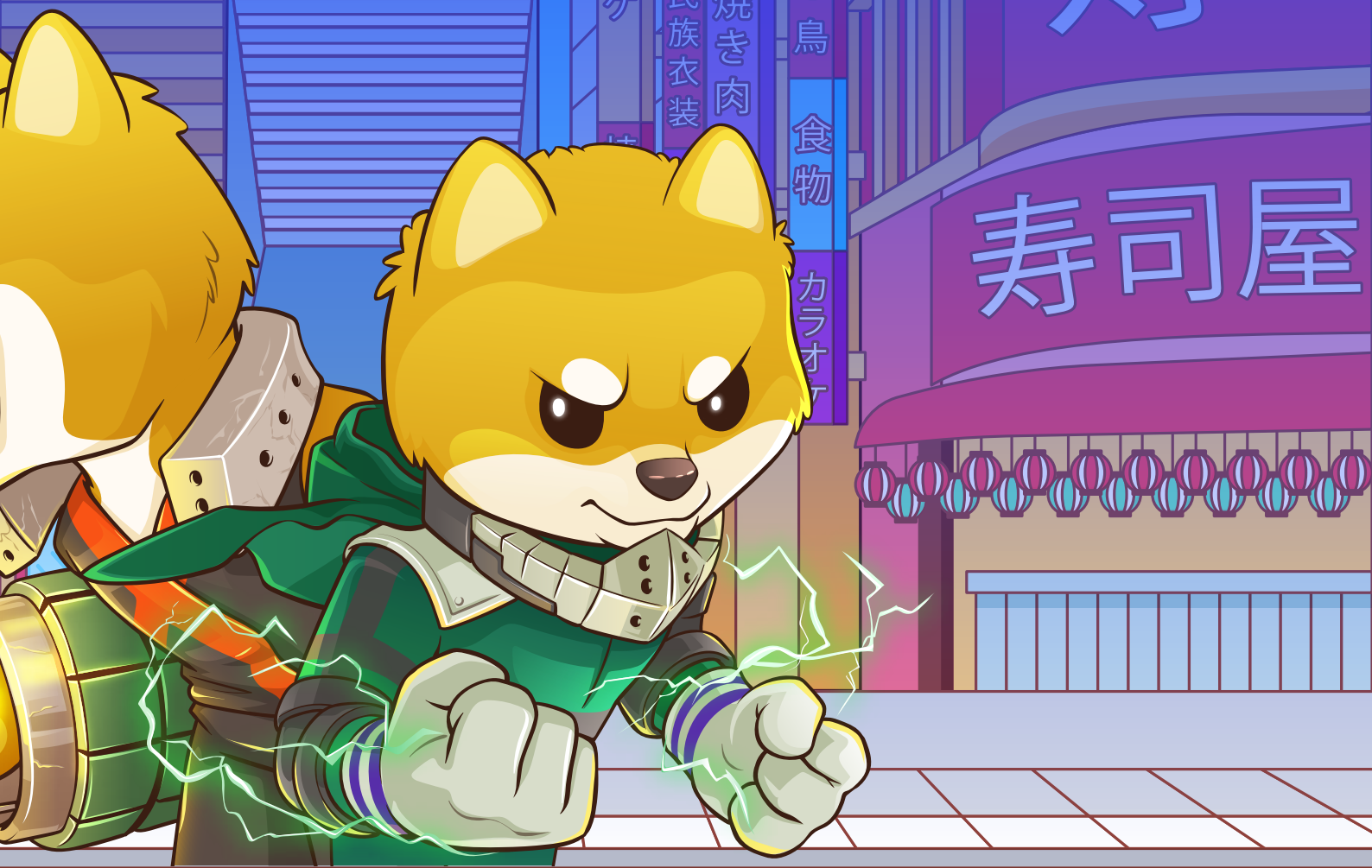
03. $TOSHINORI Token

$TOSHINORI is an ERC20 and BEP20 token that started on the DxSale platform on November 26, 2021. The max supply is 5 billion, and one of its key functionalities is its decentralized usage rewards mechanism. For every transaction, buy or sell 6% will be distributed to the marketing wallet from every transaction to help us support the further development of our project. From every transaction, 2% will automatically be distributed into the contract to buyback $TOSHINORI Tokens. These tokens that are repurchased from the contract will automatically be sent to the burn address, significantly decreasing the supply and increasing the value of our token.

Furthermore, a 1% $TOSHINORI token reward is granted to holders' decentralized wallets only for every active user transaction, fostering a healthy distributed network and community usage. The more $TOSHINORI is actively used, the more rewards are granted! The $TOSHINORI Token Smart Contract successfully passed a top-grade security audit to further the community's confidence in complete transparency. Toshinori Inu is a fully decentralized and community-driven project. Our pools will increase significantly when we combine both BSC and ETH liquidity via bridging.

04. TOKENOMICS

Our tokenomics are

6%
Distribution to Marketing Wallet

1%
Distribution to Holders in Native Token

2%
Distribution to Contract for Buy Backs

Token Allocation

10%

10% is through Team Tokens (2% to owner wallet, which will be locked for 12 months, 2% Community and Events Leader, 2.5% to Media Relations Coordinator, and .5% to Moderation Team)
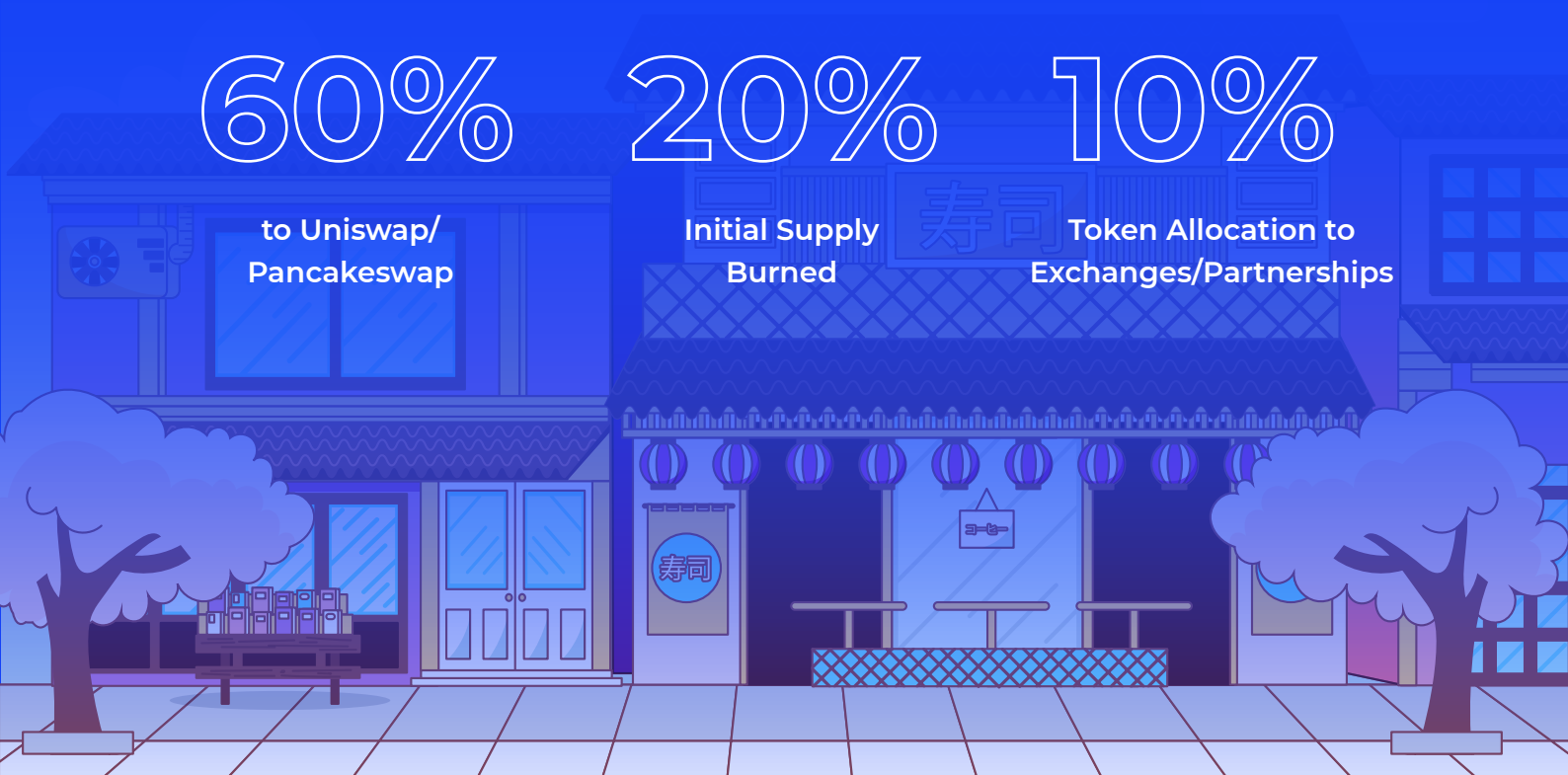
60%
to Uniswap/ Pancakeswap

20%
Initial Supply Burned

10%
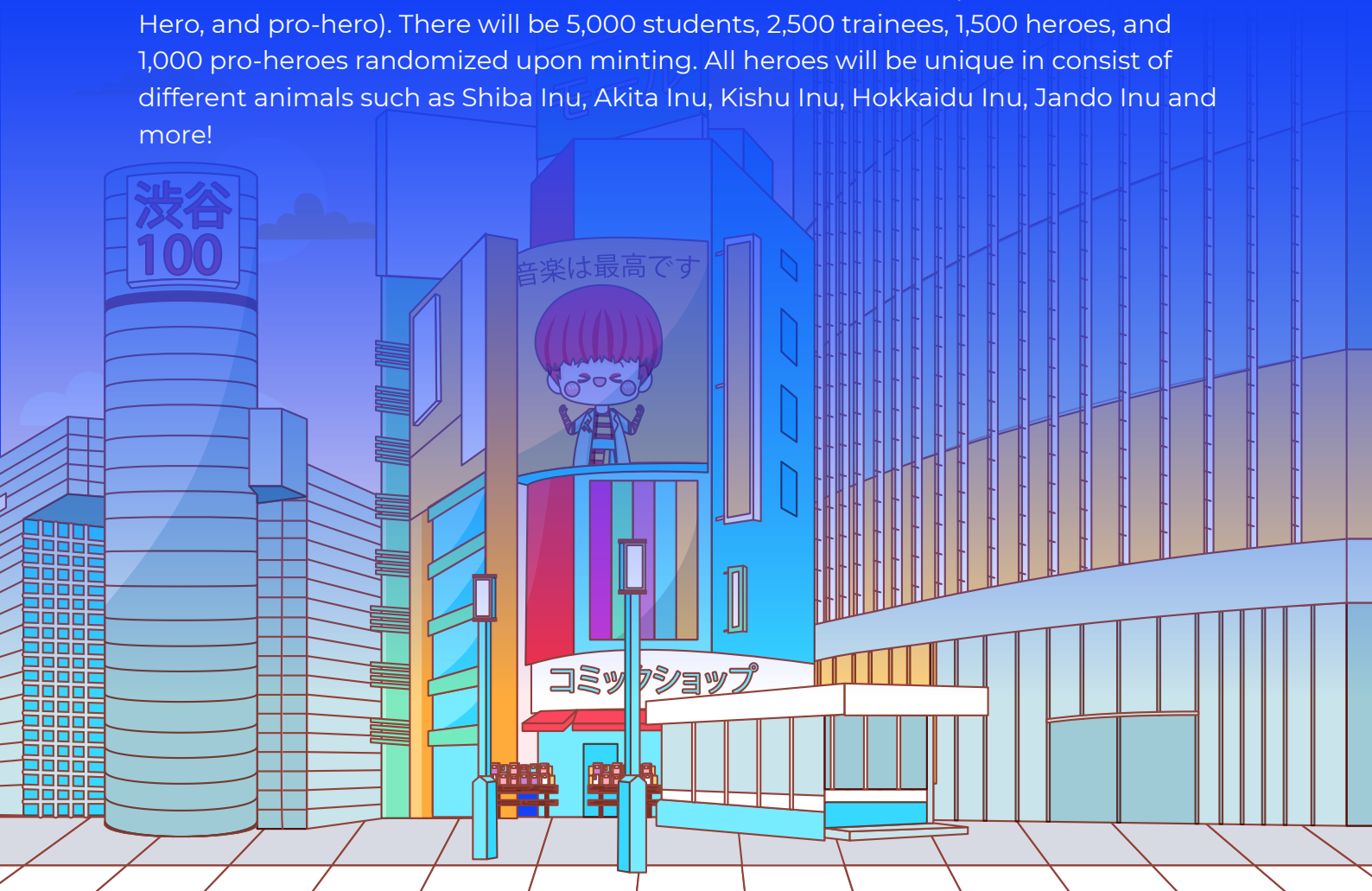Token Allocation to Exchanges/Partnerships

05. ECOSYSTEM

Hero Swap/Dex

HERO SWAP is a decentralized exchange (DEX) where users can swap any ERC20 or BEP20 token for another one. It will also be used as a bridge to convert your BSC $TOSHINORI tokens into ETH by converting them into our ETH contract and vice versa.

We will initially utilize Uniswap and Pancakeswap DEX to create a customized platform on which both tokens can be stored. With our Dapp, we will have multiple options to stake your TOSHINORI Tokens against BNB, BUSD, ETH, USDC, and USDT. We will have competitive APYs that will compete with high Yield performing projects to be the ideal choice to stake tokens. However, we will allow a multitude of other tokens such as stable coins and meme coins to be staked on our Dapp the more we expand it.

Heroes Unite NFTs

Our heroes will be available to mint soon on Open sea. These heroes will be able to be re-roll to increase their tier and rarity. This can be decreased via our reroll mechanism as well. We will have 10,000 heroes available to be mint in 4 tiers (student, Trainee, Hero, and pro-hero). There will be 5,000 students, 2,500 trainees, 1,500 heroes, and 1,000 pro-heroes randomized upon minting. All heroes will be unique in consist of different animals such as Shiba Inu, Akita Inu, Kishu Inu, Hokkaidu Inu, Jando Inu and more!

Hero Watch

Hero Watch is our wallet tracker that will allow users to track their $TOSHINORI rewards, how many tokens are burned, see their wallet balance, upcoming contests, and winners of those contests. Holders can also track the interest they will be receiving from their $TOSHINORI Tokens staked through our Dapp and calculate how much they will make within specific time frames to adjust their staking terms.

The rewards will show a total balance of the portfolio, current USD value, ETH and BSC price charts, and more.

A Hero's Cape

Our merchandise e-commerce store will cover clothing and accessories where we will partner with multiply reputable urban brands to produce the highest quality apparel to the community. From the sales, 25% will go towards further development into our project, 5% will go towards community contests, 10% will go towards marketing, and 10% will go to a charity of the communities choice.

06. Heroes Unite NFTs

Toshinori Inu NFTs will be the first project to have a progression and regression system, which means when you re-roll your NFT Hero, it can either increase or decrease its tier. This will be something innovative in the NFT ecosystem cause you can actually increase or decrease the value of your NFT through pay to advance system. Increasing your tier will gradually increase the value of your NFT, which you can use for bragging rights or features in the game. There are 4 tiers in our ecosystem, which consists:

Student - Lower-Tier will have 5,000 students available to be minted. This tier stats will be Attack +1, Defense +1, Quirk +1; increasing the tier will not increase the stats of your student but will progress further to Trainee.
Trainee - Mid-Lower Tier will have 2,500 trainees available to be minted. This tier stats will be Attack +2, Defense +2, Quirk +2; increasing the tier will not increase the stats of your Trainee but will progress further to Hero.
Hero - Mid-Tier will have 1,500 heroes available to be minted. This tier stats will be Attack +3, Defense +3, Quirk +3; increasing the tier will not increase your Hero's stats but progress further to Pro-Hero.
Pro-Hero - Upper Tier will have 1,000 pro-heroes to be minted, which makes this the rarest and hardest tier to be minted, this tier stats will be Attack +6, Defense +6, and Quirk +6. This tier will not advance further, but you can increase the stats by using $TOSHINORI Tokens, ETH, BSC, and our in-game currency within the MMO ecosystem.
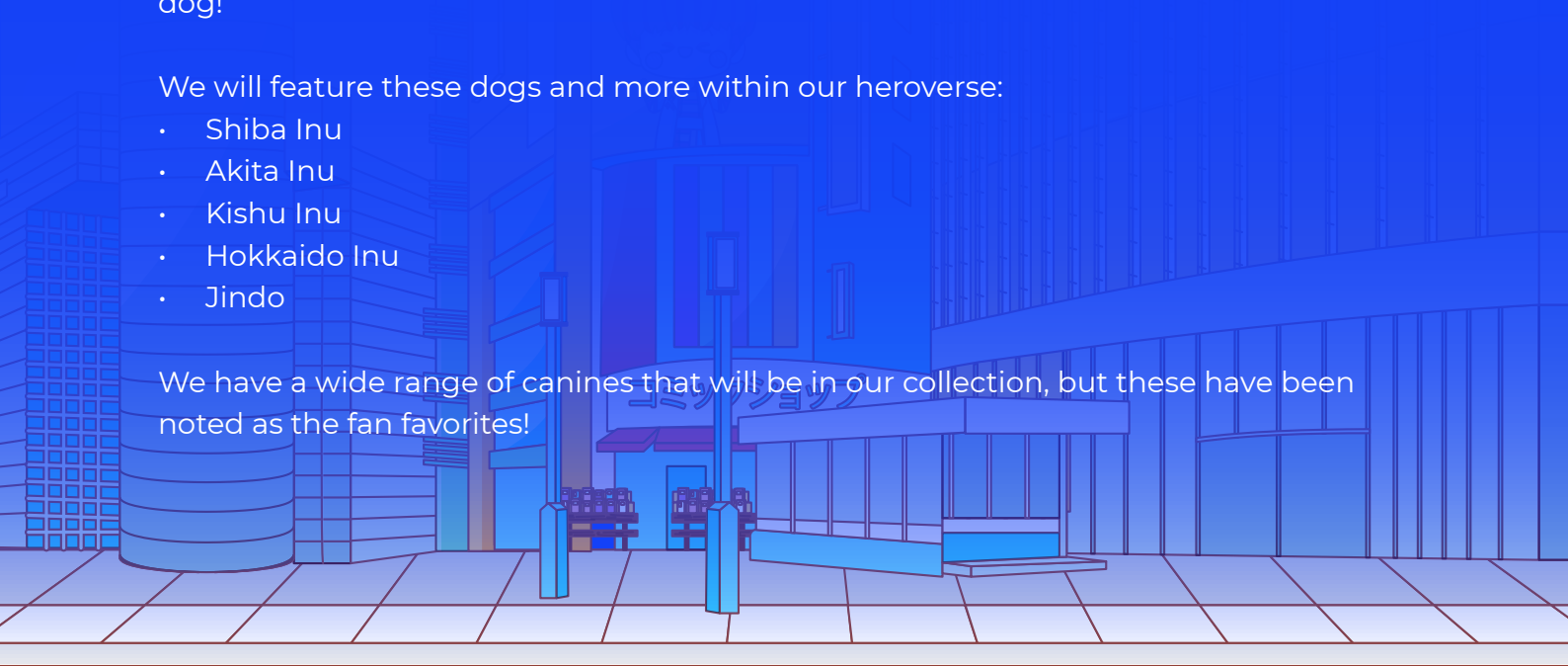
The NFTs can be staked on our Hero Swap/Dex, and you can earn passive income by letting other members borrow your NFT within the One For All MMO game hero verse. The user or holder can obtain your NFT but get a clone that can be used throughout their playthrough of the social MMO. You can set the price of how much you want to loan your Hero from and make passive income; daily!

Our heroes will be based on Shiba Inu but not restricted to only our favorite Japanese dog!

We will feature these dogs and more within our heroverse:
· Shiba Inu
· Akita Inu
· Kishu Inu
· Hokkaido Inu
· Jindo

We have a wide range of canines that will be in our collection, but these have been noted as the fan favorites!

07. One For All MMO

We will utilize the Blockchain like no other and creating our own ecosystem from scratch! We have interviewed the top solidity developers within the space to make our ideas become a reality! One For All MMO will base our heroes on a character progression system where they will have to complete character advancement tasks and defend their citieis from AI villains. The game will be enjoyable and challenging for even the most technical gamer with re-rolling and stat progression through in-game purchases!

In-Game Features:
Re-rolling (progression system)
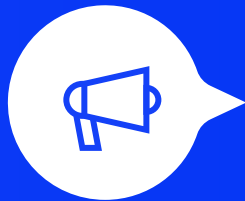Hero Boost (increasing NFT base stats)
Lend A Hero (loaning system) - Passive Income
Daily Governance Rewards (task completion system that rewards holders in our governance token)

These are some of the features that will be utilized in Toshinori Inu MMO. In version 2, we will introduce PVP gameplay, which will give the other player the ability to steal your stats if they win a battle against you!
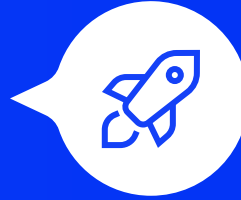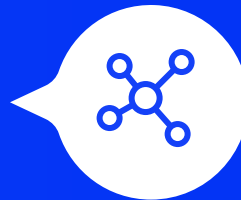
08. ROADMAP

Q1 - Development

V1 Hero Swap/Dex Launch
2,000 Holders
Marketing Campaign
Heroes Unite NFT Release
5,000 Telegram Members
Pitch deck Launch for Seed Investors

Q4 - Launch

Website Launch
Audit and KYC by SolidProof
Presale Launch for ETH and BSC
1,000 Holders
CoinGecko Listing
2,000 Telegram Members
CoinMarketCap Listing

Q2 - Expansion

Initial CEX Listings
ETH and BSC Bridge Initiated
10,000 Holders
Partnership with AAA Game
Developer Announcement
Marketing AMAs (SatoshiBets,
Blockcast, BTOK)
15,000 Telegram Members

Q3 - Utility

V1 Hero Watch (Wallet Tracker)
Launch
15,000 Holders
A Hero's Cap Merch Store Launch
20,000 Telegram Members
Listing on Nowpayments.io
Listing on Shopping.io
Become a form of payment on
Travala
Major CEX Listings