



Meta Lobby

Whitepaper

1. Meta Lobby Platform

- What is Meta Lobby Platform ?

- o The Meta Lobby team is building an ambitious project which connect every metaverse into one Gigaverse. Meta Lobby ensures easy and smooth traveling between individual metaverses. Meta Lobby will develop own metaverse at a later stage, in which users will be able to use almost unlimited possibilities.
- o The Meta Lobby platform connects all Metaverses and their functions. With Meta Lobby you will be able to communicate with friends and meet new people. You will also see which Metaverse are currently in.



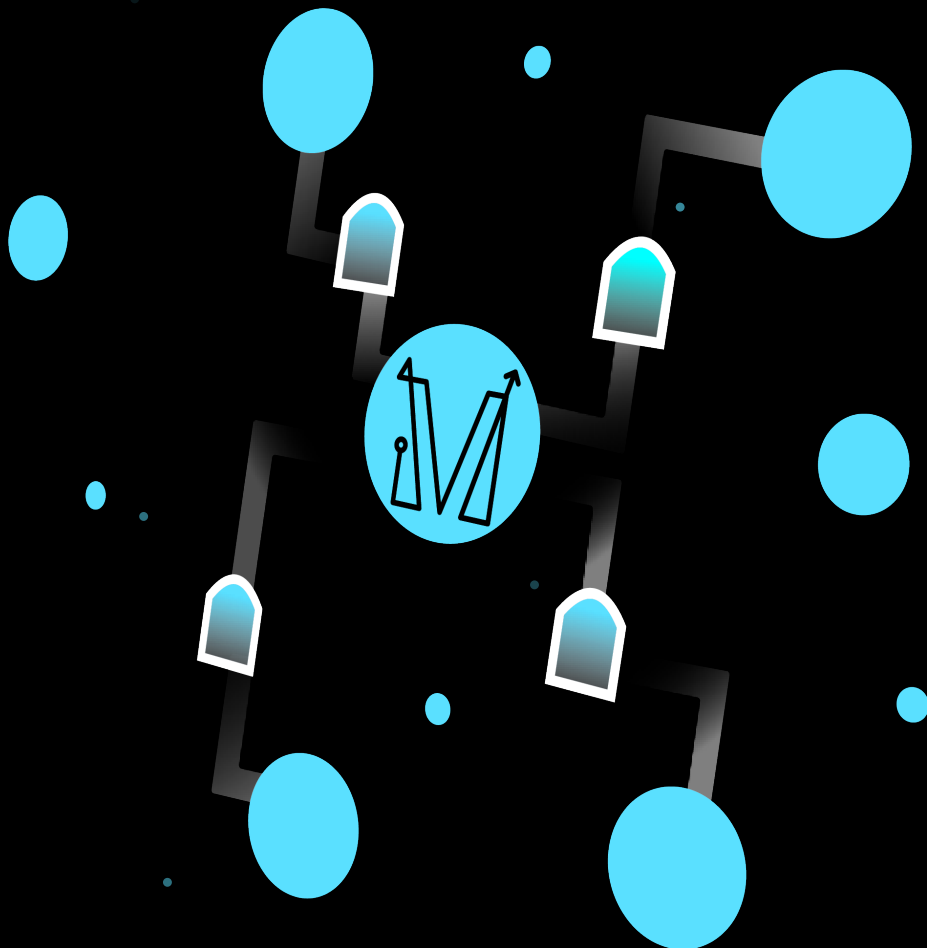
- How it will work?

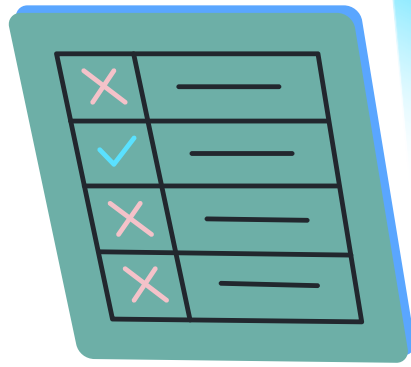
- o The Meta Lobby will operate on the launcher principle (Lobby). In the Meta Lobby platform, you will be able to choose which Metaverse you want to enter, as you know it from common gaming platforms. By working with streaming service providers, you don't have to worry about whether your device is powerful enough to run a particular Metaverse. With the Meta Lobby pop-up, you'll be able to use all the features, even if you're already in Metaverse.

• Function

o Meta Lobby is platform and Metaverse, that provides comfort interaction between each metaverses.

o The Meta Lobby platform connects Metaverses from which the user can conveniently choose. The platform works simply and intuitively as you know it from the usual game platforms. There will also be a community forum , which can be easily used through the platform. All Metaverses will be able to create a newsletter and conveniently distribute news to all users. Another interesting feature is the exchange of tokens and coins from other metaverses. Users will be able to earn a lot of achievements from various metaverses that will be credited to the user's account in the form of trophies. For certain trophies, users will be rewarded with various rewards.





• Goals and plans

- o Our primary goal is to build a "lobby" that will ensure connection between individual metaverses. Our secondary plan is to build our own metaverse, which will serve as a lobby, but it will also be a full-fledged metaverse with unlimited possibilities.

- o Our goal is to provide users a space where they can take full advantage of their imagination.

- o We plan to build a sustainable and prosperous platform for all metaverse users.

- o Our goal is also to build a cohesive and supportive community that will discuss, share experiences and knowledge with metaverse.

- o Metaverse developers will be able to receive feedback from their users.

- o Building a space for artists who will be able to easily offer their NFT and users will be able to trade freely with them.

- o Constant innovation and addition of services and platform functions for users as well as developers.

- o Raise acknowledgement of Metaverse and make this market more attractive to new users.

- o Simplify metaverse access for inexperienced and new users.

• Community

o Meta Lobby will be a space for building a large community of people who are interested in the latest virtual technologies. It will be a place where you can travel with your friends across all Metaverses.

o Thanks to the Meta Lobby, you will meet interesting people, many of whom will later become your friends.

o Developers will be able to bring and create unique tools in our own Metaverse. Artists will be able to place their NFTs in our market, where free trading will be ensured.

o Users will also have the opportunity to earn a tokens or other benefits in our metaverse.

o Simplify communication and connection Metaverses community and developers.

o Creating competitions for users with various interesting rewards.

o Users will be rewarded for community activity.

o Sharing development and progress with the community through social networks and platforms.

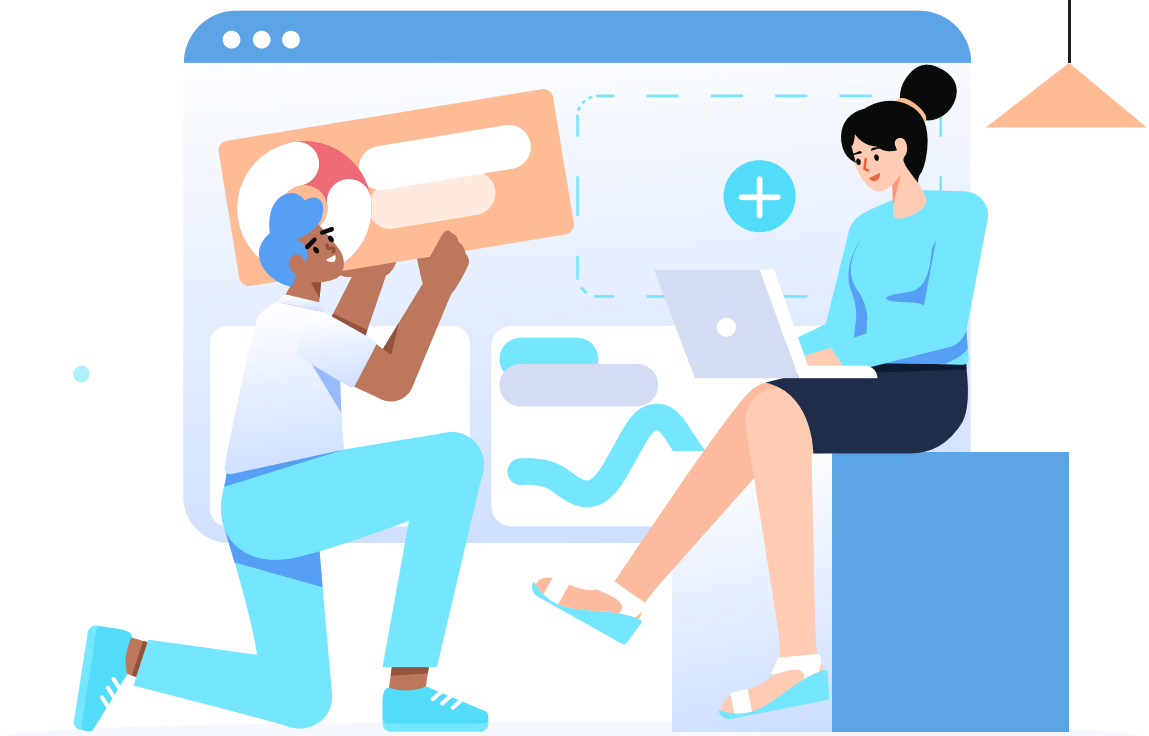
o The community will have the opportunity to decide about the future development of the project through voting.

o Our priority is to expand the community that will help the project's internal ecosystem.

o The community will be one of the key parts in building this new and ambitious project.

• Benefits

- o The advantage will be smooth and comfortable joining between different metaverses.
- o Connecting people who are interested in metaverse, cryptocurrencies and gaming.
- o Rewarding active users with rewards, achievements and various benefits.
- o Simple and easy use of platform.
- o Providing artists a place where they can fully realize and allow users to trade their art freely.
- o The platform will ensure communication with your friends and provide information about their activities.
- o Free space for developers in the implementation of their ideas and projects, for which they will be able to be rewarded.





• Cooperation

o Cooperation can be divided into several categories. The first type of collaboration will be collaboration with a stream platform, which will provide users with fast loading of all metaverses without the need of quality equipment. The second type of collaboration will be collaboration with artists who will be able to place their NFTs in our market. The third type of collaboration will be collaboration with developers who will be able to develop additional variations in the metaverse for a rewards.

o We would like to cooperate with our community, which will be able to decide about future development and features of the platform.

o Cooperation with metaverses for free exchange of tokens and coins.

• NFT

- o Users will be able to trade freely the NFTs on the platform and also they will be able to have NFT inventory from individual metaverses.
- o The visibility of the NFT inventory will be optional by the owner (private, public and friends only).
- o Artists and developers will be able to sell their NFTs through auctions and quick sales.
- o Developers and artists can set NFT properties.



- Stream/Cloud platform

- o Our goal will be to establish cooperation with partner stream/cloud services, on which all metaverses of your choice will be loaded.

- o All you need is a stable internet connection and Meta Lobby tokens.



2. Meta Lobby Metaverse

- **About Meta Lobby Metaverse**

- o The metaverse is a digital reality that combines multiple elements of social media, technology, online gaming, augmented reality (AR), virtual reality (VR), and cryptocurrencies to allow users to interact virtually. It is a virtual space in which users can interact with other users and also it is a shared social space with avatars to represent users.

- o The Meta Lobby team's mission is to build a metaverse where creators will be able to craft, play, share and trade without central control, enjoying secure copyright ownership with the ability to earn Meta Lobby tokens.

- **Quests**

- o Various types of quests will be prepared for users. It will be a wide range of quests to engage the widest possible audience. Therefore, it will be missions in battle arenas, missions in building, missions in skills and many others. After completing a certain mission, the user will be rewarded in various forms such as tokens, NFTs, bonuses, special features and so on.

- o The metaverse will have a main storyline that will have a many of fun quests that will excite users about the metaverse.



• Competitions

o For players who like to compete, we plan to prepare a myriad of different competitions, where they will be able to fully demonstrate their talent and show people what skills they master and what they have learned.

o There will be competitions in construction, competitions in battle arenas, team and individual competitions in various sports also cooking, shooting, survival and since the metaverse has almost endless possibilities, there will be countless types of competitions.

o The community will be able to suggest which competitions users would be interested in, and our team will make sure that each user finds a suitable competition just for him.

o Winners of all competitions will be rewarded in various forms such as tokens, NFTs, equipment and so on.

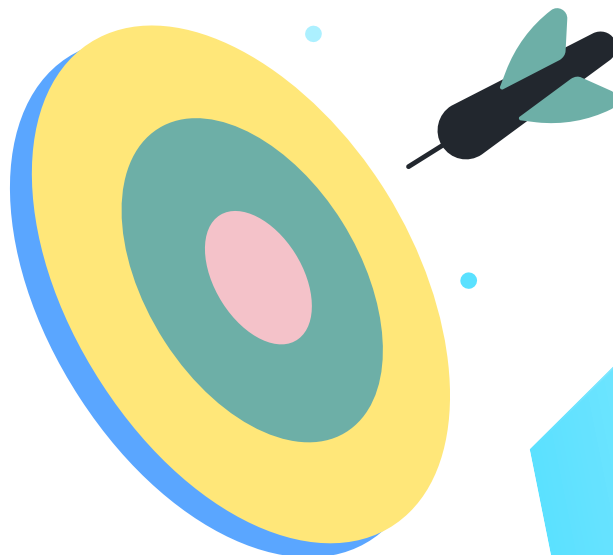
- PVP

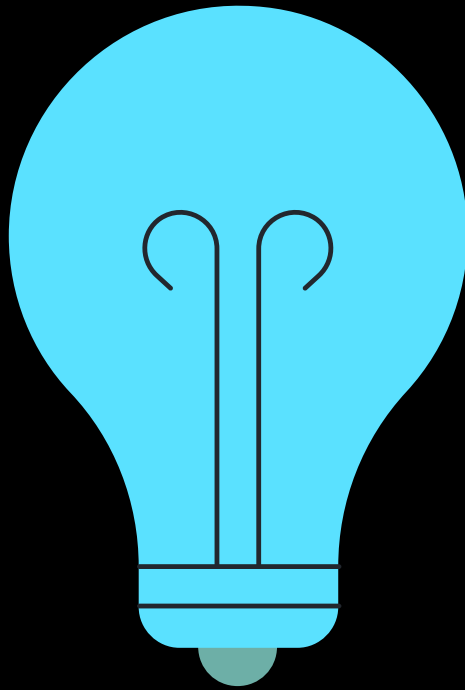
- o There will be PVP arenas available for fans of the games, where they will be able to show their skills and best equipment they have acquired or bought.

- o Arenas will be divided according to level of user. With their activity and success, users will get into increasingly demanding leagues where best players will be rewarded with various rewards such as game tokens, NFT, equipment and much more.

- Battle Royal

- o Battle royal games are popular, so there will be such a possibility in our metaverse. Players will randomly spread out over an arena and fight against each other. Players will have to use all their acquired skills, abilities to beat all enemies and become the greatest.





• Building

- o Meta Lobby provides the ability to own your personal virtual property.

- o We will allow users to create their own space in which they will be able to fully realize and create.

- o Users will be able to buy land and then build a house on it, or whatever they want, if they no longer like the house and want to get rid of it, they will simply sell it to another user or rebuild it.

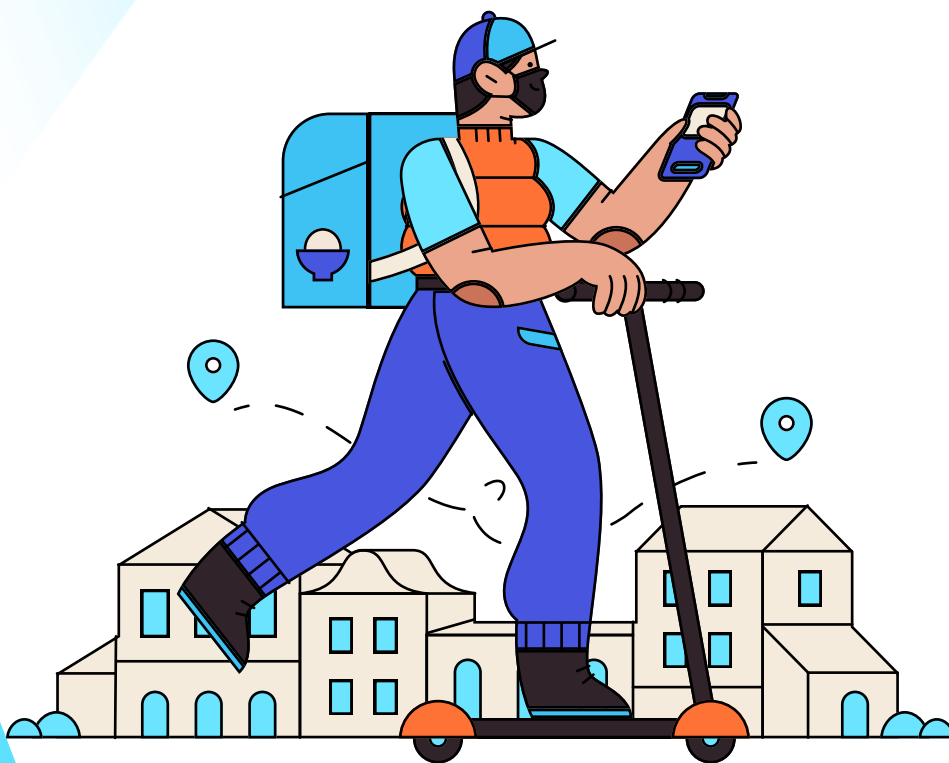
- o Users will be able to build whatever they want on their land (as long as it is within community rules). They will be able to rent their purchased land to other players, ability to use it for entrepreneur activity, ability to build a restaurant or even hotel, open a hairdresser's and much more.

- Open world

- o Our metaverse will be an open world with almost no limits, so users will be able to do practically everything.

- o We are aware that everyone is different and everyone enjoys something different, so we want a world with countless possibilities, where everyone will find what they want. Some will be able to build houses and later rent them to other users, some will be able to take part in various types of competitions, some will play our mini-games, some will spend days completing missions, some will fight in PVP arenas or battle royales, some will like to meet friends and spend time in the metaverse together, some will like to spend time improving their characters, open our various types of chests and others will simply enjoy their free time and take a ride with friends in cars, horses, kites etc.

- o The metaverse is a world of unlimited possibilities, so it will be possible to do almost anything you can think of, the only limitation will be your imagination.





- Level-up

o For certain players, it will be interesting to be able to improve levels in different skills. As the metaverse is an almost endless world of possibilities, there will also be skills in which you can improve. Here are some examples:

- Someone enjoys cooking and would like to run their own restaurant. Purchasing land in the metaverse where you can build and completely equip a restaurant in which you can cook for other users. Over time, your cooking skills will improve. A higher level of skill will increase the prestige of the restaurant.
- Some people enjoy building and would rather do it all day. After buying the land, the player will be able to build a property which will increase his building skills. Subsequently, such a player can easily sell his house to other players in our market. Later the player can build houses for other players to be paid for it.
- Some like to fight in PVP arenas. User buys or receives equipment at the beginning and can fight in the arena. Over time, players improve as well as their acquired skills. With the acquired skills and hours of training, they can become the best player in individual PVP arenas and gain various types of rewards in the form of tokens, NFTs, benefits, skins and many other types of rewards.

• Customization

o Users will have the opportunity to completely customize the character. It will only be up to their imagination what their metaverse avatar will look like. Later, if you no longer like your fashion items, you can just sell it to others on our market.

• Earn rare equipment

o Players will be able to earn a rare types of items such as various NFTs, skills, skins, equipments and much more. They will be able to get them in several ways, such as winning a competition, opening a chest, completing certain missions etc.

o Subsequently, they will be able to equip their avatar with the earned items or they can trade them freely on our market.





- Chests

- o For players who are not afraid to take risks and like to open random chests, we are preparing a number of different types of chests in which they will be able to get the most valuable items from the game. Various NFTs, equipment, skills will be earned in the chests, and if the user is not satisfied with what he has earned, he will be able to sell it on our market or trade with another player.

- Mini-games

- o For players who like to play mini-games, we prepare various types of mini-games. In these mini-games you will be able to play with your friends or random people and of course there will be the possibility of winning some prizes or take stakes.

- Events

- o Users will experience the holidays through special events where they will have extraordinary quests available.

- o Players will be able to obtain rare items that will not be available to obtain after these events.

- o Seasonal events such as: Christmas, Halloween, Easter, Thanksgiving etc.

• Market

o Our metaverse provides a market where developers, artists and players can meet. Developers will be able to build something in our metaverse and then sell it to players. Artists will be able to trade their NFT, players will be able to buy items, skins, NFTs, lands, houses, cars.

o Everyone will be able to trade in our market.



• Economic

o Our Metaverse will have an open economy where you can trade NFTs, coins, tokens, objects, properties and services.

o Users will be able to earn tokens, acquire various items and NFTs by completing tasks, by entertainment activities and also by business activities.



- NFT

- o In our own Metaverse, there will be the possibility of selling and buying NFTs. Artists will be able to place their NFTs in our world where users will then be able to buy and use them.

- o NFTs can take the form of real estate, art, avatars, objects, vehicles and more.

- Offers for partners

- o Film and series streaming companies will be able to become our partners and build cinemas in our world where their films and series will be shown. Admission to such a cinema will be conditioned by a ticket that players will be able to get or buy.

- o If you are a company and you see a potential opportunity to join our metaverse, please contact us.

3. Meta Lobby Token

ID: 0x075c794db21b0f75699b8a449e9d79cf02c1c1b0

- About Meta Lobby Token

- o Meta Lobby token is an essential part of Meta Lobby platform and metaverse. Meta Lobby is an BEP-20 utility token built on the BNB blockchain

- Reason

- o The goal of the Meta Lobby Token is to find the necessary funding to build this ambitious project.

- o Meta Lobby token provides, that users will be able to shop in the metaverse and platform, exchange for other tokens and coins, but also pay for the streaming service at a partner companies.

- o The token can also be used for potential investments in the future.





• How to buy ?

o Meta Lobby token is currently possible to purchase on the Pancakeswap website, where you can exchange it for a BNB. You can easily exchange the Meta Lobby token through our manual :

<https://meta-lobby.com/how-to-swap-bnb-to-meta-lobby-coin/>

o In the near future, our token will be available on several markets, which we will inform you about.

o We are open to cooperation with various markets.

• Use

o Owners of Meta Lobby token can use tokens to play games, purchase equipment for characters, purchase various benefits and skills for characters, purchase various types of assets in the worlds and much more.

o Meta Lobby token will ensure the loading of games and other metaverses on the stream platform through our partner.

o Meta Lobby tokens serve as universal currency across platform and metaverse.

• Releases

o Meta Lobby tokens are locked and will be released at gradual intervals.

- o 9.6.2022 will be released 9 950 000 tokens.
- o 12.12.2022 will be released 9 950 000 tokens.
- o 16.6. 2023 will be released 9 950 000 tokens.
- o 19.12.2023 will be released 9 950 000 tokens.
- o 22.6.2024 will be released 14 925 000 tokens.
- o 25.12.2024 will be released 14 925 000 tokens.
- o 29.6.2025 will be released 29 850 000 tokens.
- o 1.1.2026 will be released 29 850 000 tokens.
- o 6.7.2026 will be released 44 775 000 tokens.
- o 8.1.2027 will be released 44 775 000 tokens.
- o 13.7.2027 will be released 59 700 000 tokens.
- o 15.1.2028 will be released 59 700 000 tokens.
- o 20.7. 2028 will be released 74 625 000 tokens.
- o 21.1.2029 will be released 74 625 000 tokens.
- o 27.7. 2029 will be released 74 625 000 tokens.
- o 28.1. 2030 will be released 74 625 000 tokens.
- o 3.8. 2030 will be released 74 625 000 tokens.
- o 4.2. 2031 will be released 74 625 000 tokens.
- o 10.8. 2031 will be released 74 625 000 tokens.
- o 11.2. 2032 will be released 77 379 285,23 tokens.





- Locks

- o You can freely take a look on locked tokens on the transparent platform via the link:

- <https://deeplock.io/lock/0x075c794DB21B0f75699b8a449E9d79Cf02C1c1b0>

- o Tokens will not be available to buy on the market immediately, because they will be released in small portions throughout the period between releases, with the least possible impact on the market.

- o Locked liquidity

- <https://deeplock.io/lock/0x8cDdD2396F05075b71BDad141056aADC067Bd0a5>

- o Liquidity is also locked to the day 12.12. 2022 – after that date, the liquidity will be closed again for an indefinite period.

- o Developers will inform about token and liquidity unlocking and locking transparently in time.

4. FAQ

• About Meta Lobby Token

o What is Metaverse?

Metaverse is a collective, shared digital space, world or universe that exists outside the analog space in which we live. It can be augmented reality, virtual reality or just something you can explore as an avatar on a computer.

o What is Meta Lobby?

Meta Lobby is platform and Metaverse, which provides comfort traveling between each metaverses.

o What is the goal of Meta Lobby?

Develop a platform that will cover all metaverses. Fast and simple connection and traveling between Metaverses.

o What is Meta Lobby token?

Meta Lobby coin is a tool that secures financial investment of Meta Lobby development. Lately it may have several applies in our ecosystem.

o Can I mine Meta Lobby coin?

No, the coins will only be available on the markets. You will be able to earn a certain percentage of coins through various competitions, so follow our social networks.

o When will be Meta Lobby launch?

The project is divided into 4 phases. Official dates will not be available until the first phase is completed.

o How can I help?

By buying Meta Lobby coin you can help us with development of Meta Lobby project. You can also help us by sending donations at this address:

0x791748212e93263F6Cde5Be5f232FeE4B604c43c

• Special Thanks

[Drawkit.com](https://drawkit.com)
[Flaticon.com](https://flaticon.com)

• Partners

[BSCscan](https://bscscan.com)

[Pancakeswap](https://pancakeswap.finance)

[Poocoin](https://poocoin.com)

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Disclosure

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